

History

Pupils should continue to develop a chronologically secure knowledge and understanding of world history, establishing clear narratives within and across the periods they study. They should note connections, contrasts and trends over time and develop the appropriate use of historical terms. They should regularly address and sometimes devise historically valid questions about change, cause, similarity and difference, and significance. They should construct informed responses that involve thoughtful selection and organisation of relevant historical information. They should understand how our knowledge of the past is constructed from a range of sources.

Art

Create sketch books to record their observations and use them to review and revisit ideas.

Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

Learn about great artists, architects and designers in history.

Computing

Design and write programs to solve problems.

Use sequences, repetition, inputs, variables and outputs in programs.

Detect and correct errors in programs.

Write a game using python.

Wigmore Primary School

Creative Curriculum



Medium Term Planning

Year 6 Summer 2

Maths / English / PSHE

Cross Curricular Links

Maths: shape, symmetry and repeating patterns.

English: read and re-write a historical narrative

Design Technology

Understand how key events and individuals in design and technology have helped shape the world.

Music

Play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression.

Early Islamic civilisation

Wow factor

Calligraphy/ Art workshop