

## Geography

To use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied at this key stage.

To use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key.

To name and locate the world's seven continents and five oceans

To name, locate and identify characteristics of the four countries and capital cities of the United Kingdom.

## History

Pupils should develop an awareness of the past, using common words and phrases relating to the passing of time. They should know where the people and events they study fit within a chronological framework and identify similarities and differences between ways of life in different periods. They should use a wide vocabulary of everyday historical terms. They should ask and answer questions, choosing and using parts of stories and other sources to show that they know and understand key features of events. They should understand some of the ways in which we find out about the past and identify different ways in which it is represented.

## Art

Use a range of materials creatively to design and make products

Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination

Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space

## Computing

Understand use of algorithms.

Write and test simple programs.

Use logical reasoning to make predictions.

## Wigmore Primary School

### Creative Curriculum



## Medium Term Planning

### Year 1 Autumn Term

## Maths / English / PSHE

### Cross Curricular Links

English: To discuss what they have written with the teacher or other pupils

English: Fantasy worlds: Settings and characters

Maths: Compass directions

Maths: Problem solving

PSHE +C : Collaboration

## Design Technology

Design purposeful, functional and appealing products for themselves and other users.

Build structures, exploring how they can be made stronger, stiffer and more stable.

Select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing].

## Music

Use voices expressively and creatively by singing songs and speaking rhymes and chants.

Listen with concentration and understanding to a range of quality live and recorded music.

Experiment with, create, select and combine sounds using the inter-related dimensions of music.

# Pirates

## Wow factor

### Pirate Day