## YEAR 9 - REASONING WITH ALGEBRA

# Straight Line Graphs

### What do I need to be able to do?

By the end of this unit you should be able to:

- Compare gradients
- Compare intercepts
- Understand and use y= mx + c
- Find the equation of a line from a graph
- Interpret gradient and intercepts of reallife graphs

### Keywords

Gradient: the steepness of a line

Intercept: where two lines cross. The y-intercept: where the line meets the y-axis.

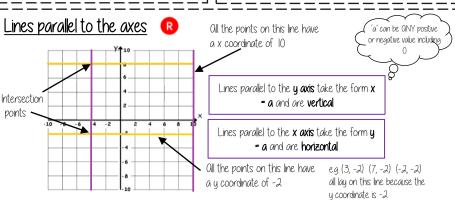
Parallel two lines that never meet with the same gradient.

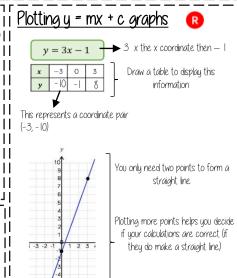
Co-ordinate: a set of values that show an exact position on a graph.

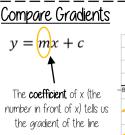
Linear: linear graphs (straight line) — linear common difference by addition/subtraction Osymptote: a straight line that a graph will never meet.

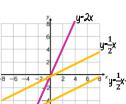
Reciprocal: a pair of numbers that multiply together to give 1.

I I Perpendicular: two lines that meet at a right angle





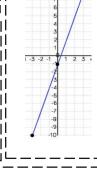




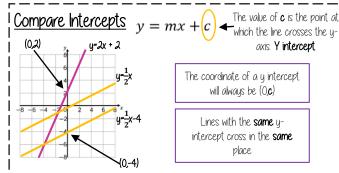
The **areater** the gradient — the steeper the line

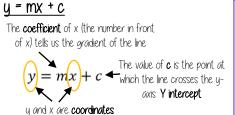
> Parallel lines have the same gradient

Softing design



Remember to join the points to make

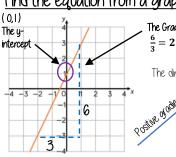


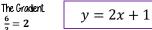


u = c + mx c = y - mxIdentify which coefficient you are identifying or

The equation of a line can be rearranged: E.g.:

#### Find the equation from a graph





The direction of the line indicates a positive

Negative gradients

#### Real life graphs

A plumber charges a £25 callout fee, and then £12.50 for every hour. Complete the table of values to show the cost of hiring the plumber.

In real life graphs like this values will always be positive because they

measure distances or objects which cannot be negative

When you have 0 pens

Direct Proportion graphs

this has 0 cost. The gradient shows the

The u-intercept shows the minimum charge. The gradient represents the price per mile

To represent direct proportion the graph must start at the origin. A box of pens costs £2.30

Complete the table of values to show the cost of buying boxes of pens. Cost (£) £2.30