Pure Y12

GCSE recap

Index laws, surds, factorising, solving quadratics, completing the square, modelling with quadratics

Graphs & Transformations

Cubic graphs, quartic graphs, reciprocal graphs, points of intersection, translating graphs, stretching graphs, transforming functions

Circles

Midpoints and perpendicular bisectors, equation of a circle, intersections of straight lines and circles, use tangent and chord properties, circles and triangles

Radians & Trigonometry

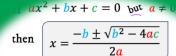
Radians, degrees, trigonometric identities, trigonometric equations, modelling, geometrical problems

Exponentials & logarithms

Exponential functions, y = ex exponential modelling, logarithms, laws of logarithms, solving equations using logarithms, working with natural logarithms, logarithms and non-linear data

 $\int_{a}^{b} f(x) dx$

A Level Further Mathematics



 $\Rightarrow b^2 - 4ac > 0 \text{ two real solutions}$ $\Rightarrow b^2 - 4ac = 0 \text{ one real solutions}$

 $\implies b^2 - 4ac < 0$ zero real solutions

Equations & inequalities

Linear simultaneous equations, quadratic simultaneous equations, simultaneous equations on graphs, linear inequalities, inequalities on graphs, regions

Straight line graphs

y = mx + c, equations of straight lines, parallel and perpendicular lines, length and area, modelling with straight lines.

Algebraic methods

Algebraic fractions, dividing polynomials, the factor theorem, mathematical proof, methods of proof

Differentiation & Integration

Parametric equations,
Differentiating polynomial functions,
differentiation techniques,
modelling with differentiation, basic
integration

Revision Exam Questions.