

SAFEGUARDING



Preventing Gaming and Gambling Harm

Trinity Catholic High School have partnered with YGAM and are accessing their resources to help prevent gaming and gambling related harm.

YGAM's purpose is to inform, educate, safeguard young people against gaming and gambling harms. Their vision and strategy are guided by and contribute to the Gambling Commission's National Strategy to Reduce Gambling Related Harms.



Research shows:

- Around 350,000 young people aged 11-16 had spent their own money on gambling in the last week (Gambling Commission: Young People Survey, 2019)
- 56% of young people know what a loot box is and 44% have paid to open one. (Gambling Commission: Young People Survey, 2019)
- Children aged 12-15 years old spent on average 11.6 hours gaming per week, last year (Statista 2019)
- Gaming is now listed as a mental health disorder under revision of the 11th revision of the International Classification of Diseases 2018

To access the Student Hub, please click on the link below or the YGAM logo.

If you would like to talk to us about gaming or gambling, please contact our Designated Safeguarding Lead, [Mr John Doherty](#) in the first instance.