



Net/wall games: Year 3, 4, 5, 6

Year 3	Year 4	Year 5	Year 6
<p>Overview</p> <p>Further develop basic game-based skills, displaying mastery in fundamental movement skills of throwing and catching. Pupils will develop resilience and teamwork through a range of games. Pupils will have the opportunity to apply physical, emotional and tactical skills through a range of even and uneven games.</p>	<p>Overview</p> <p>Further develop basic net/wall game based skills. Pupils will explore and further develop striking, throwing and catching skills. Pupils will develop resilience and teamwork through a range of games and tasks. Pupils will start to develop basic tactics and strategies to target space. Pupils will have the opportunity to apply physical, emotional and tactical skills through a range of small sided games.</p>	<p>Overview</p> <p>Pupils will further explore tactics and strategies relating to net/wall games including the use of soft/hard shots, formations and targeting space</p> <p>Pupils will start to play group games and can contribute towards officiating their own games, and evaluating their own performance and that of others.</p>	<p>Overview</p> <p>Pupils will apply a range of tactics, strategies and skills into different net/wall games.</p> <p>They will develop a greater understanding of rules, and when/why we use certain skills and strategies in a game, they will then apply this into games based activities.</p>
<p>Developing physical skills</p> <ul style="list-style-type: none"> Pupils will continue to develop, combine and apply throwing and receiving skills Pupils show mastery in most, if not all fundamental movement skills from KS1 Pupils will develop agility, balance and coordination Pupils will develop hand-eye coordination Pupils will explore the use of different equipment when playing games 	<p>Developing physical skills</p> <ul style="list-style-type: none"> Pupils will start to explore more specific serving and returning skills Pupils will start to combine striking skills with their agility, balance and coordination to explore rallying Pupils will apply the following skills: agility, balance, coordination, striking, catching, throwing 	<p>Developing physical skills</p> <ul style="list-style-type: none"> Pupils can display serving and returning skills with greater consistency and accuracy Pupils still start to explore a range of different shots e.g. 'dig & set' or 'forehand and backhand' Pupils will continue to develop and refine the following physical skills: agility, balance, coordination, striking, catching, throwing 	<p>Developing physical skills</p> <ul style="list-style-type: none"> Pupils can display serving and returning skills with greater consistency, control and accuracy Pupils can apply a range of shots into small sided games e.g. backhand and forehand Pupils will continue to develop and refine the following physical skills: agility, balance, coordination, striking, catching, throwing
<p>Whole child criteria: Head Hand Heart</p> <p>Head e an understanding of basic techniques used in net/wall games</p> <ul style="list-style-type: none"> I understand the importance of targeting space in attack I am willing to receive feedback, and act on it to further develop my skills I can serve a ball with some control and consistency I can strike/return a moving ball with control and some consistency I am showing mastery in most, if not all FMS from KS1 including: Running, balance, throwing, catching, striking I can display resilience and effort when learning new skills I can play fairly with & against others in small games 	<p>Whole child criteria: Head Hand Heart</p> <ul style="list-style-type: none"> I understand and can display a range of techniques used in net/wall games I have developed an understanding of basic strategies and tactics I can identify areas of strength and improvement in myself and others and offer feedback to improve I can serve/return a ball with greater control using different techniques I can start to maintain a rally with a partner I am starting to apply skills into collaborative and competitive games I can work collaboratively and competitively with others I display effort in my work and show greater confidence in my actions 	<p>Whole child criteria: Head Hand Heart</p> <ul style="list-style-type: none"> I have a basic understanding of positioning/formations in games I can explain the techniques for a range of shots, and when we would use them I have developed a better understanding of attacking and defending strategies I can serve a ball with consistency and some accuracy I can return a ball with consistency and some accuracy using a range of shots I am displaying agility, balance and coordination in my actions I can apply skills into games under pressure I have developed more appropriate communication, relative to the game I can display teamwork and collaborative skills I am starting to display leadership qualities We can officiate our own games fairly and with sportsmanship 	<p>Whole child criteria: Head Hand Heart</p> <ul style="list-style-type: none"> I have a good understanding of positioning/formations in games I can display decision making skills including shot selection and direction I can develop simple attacking and defending strategies and apply them into games I can serve a ball with greater consistency and accuracy I can return a ball with greater consistency and accuracy using a range of shots I am displaying agility, balance and coordination in my actions I can apply skills into games under pressure I can communicate effectively with my team I can display leadership skills eg making sure all members of my team are involved & leading warm ups We can officiate our own games fairly and with sportsmanship



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Character values <ul style="list-style-type: none"> • Team work • Cooperation • Honesty • Respect • Resilience • Fairness & sportsmanship • Winning & losing 	Character values <ul style="list-style-type: none"> • Team work • Cooperation • Honesty • Respect • Resilience • Fairness & sportsmanship • Winning & losing 	Character values in work <ul style="list-style-type: none"> • Cooperation • Honesty • Respect • Resilience • Fairness & sportsmanship • Winning & losing 	Character values <ul style="list-style-type: none"> • Team work • Cooperation • Honesty • Respect • Resilience • Fairness & sportsmanship • Winning & losing

End of key stage outcomes

Pupils should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.

- Use running, jumping, throwing and catching in isolation and in combination
- Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending
- Opportunities to compete in sport and other activities build character and help to embed values such as fairness and respect.

NET/WALL GAME KS2 UNITS:

- Tennis
- Volleyball