



Make a House a Home

Year 5 / Autumn Term

Part of Nicholas Postgate Catholic Academy Trust

Curriculum Overview

Learning Challenge: Key Questions & Enquiry

How and why have homes changed throughout history?
Are there any famous historical figures that helped people find a home?
How does our home link with our wellbeing?
How can we help those in our local area who do not have a home, or are struggling to keep it?

Memorable Experiences

Visits: Preston Park Victorian Museum, Interview an ex-homeless person.
History Themed Day: Creating model settlements through time.
Science Themed Day: Burglar Alarms

Learning Environment

Creative area enabling children to create models showing how homes have changed throughout the ages.

Inspirational People

Dr Barnardo

Coverage Summary

As historians we will:

- **Investigate and interpret the past** studying famous sites from around the world and consider how and why buildings have changed from Stone Age to present day.
- **Communicate historically** compare a range of homes in Britain from the Stone Age to the Victorian Era and say why they were most suitable to the people at that time.

As geographers we will:

- **Communicate geographically** link types of housing to population density, economic activity, land use and investigate where they are on World and Continent maps.
- **Investigate patterns** place the Equator and the Tropic Lines on the World Map and explain how they affect climates and settlements. Also look at time zones and how these are apportioned around the globe.

Resources

The Stone Age – CQE History Pg 93 – 97
The Roman Empire – CQE History Pg 107 - 111
The Victorian Era – CQE History Pg 158 - 9
Amazed by architecture – Art & Design CQE Pg 146 & 148
Biomes & climate zones – CQE Pg148-159

Enriching Texts

Street Child - Berlie Doherty

English in Context

As writers we will:

- **Imaginative Description Narratives** -including feelings and worries from perspective of a Victorian street child.
- **Purpose**
Diary entries- recount based on the experiences of a homeless person.
- **Organisation**
Biographies - Dr Barnardo.

Maths in Context

As mathematicians we will:

- **Statistics**
Use historical evidence to ask questions and find answers about the past.
- **Perimeter and Area**
Create settlements calculating scaled area and perimeters

Computing

As users of technology we will:

- **Code**
Create a home picture setting using apps. Use IF conditions to control the picture setting.
- **Communicate**
Create a stone age character face using apps. Record an audio explanation surrounding the stone age characters preferences for home building.

Science in Context

As scientists we will:

Work scientifically

Physics – Electrical Circuits

- Investigate whether or not the brightness of a light and the volume of a buzzer is affected by the number and voltage of cells used in a circuit.
- Produce an effective security system to make a house a home.

SMSC

Through British Values we will:

- **Spiritual** – Develop an appreciation of the intangible – for example, beauty, truth, love, goodness, order – as well as for mystery, paradox and ambiguity.
- **Moral**–Demonstrate an ability to make responsible and reasoned judgements on moral dilemmas.
- **Social** – Understands how societies function and are organised in structures such as the family, the school and local and wider communities.
- **Cultural** – Show an understanding of the influences which have shaped their own cultural heritage.

Catholic Social Teaching

As followers of Christ we will:

- **Option for the Poor and Vulnerable**
Investigate CAFOD or Mission Together's work in developing countries. How does their work help to lift people out of poverty?
Create and participate in a fundraising event for Missio or CAFOD.

Art & Design Technology

As artists and designers we will:

- **Develop ideas**
Research & comment on city and country artworks
- **Take inspiration from the greats**
Investigate how famous artists and designers have been inspired by architecture. For example Michelangelo & Zaha Hadid.
- **Master techniques**
Print - Look at famous buildings around the world, and create images of them, using accurate patterns and fine details.
Drawing - create an image of a local landmark, adding detail such as shadow and perspective.
- **Design, make, evaluate and improve**
A security system for a home.

Music in Context

As musicians we will:

- **Listen & Describe**
Appreciate and compare the different movements within the Nutcracker Suite, using musical vocabulary.
- **Compose and Perform**
Using drones and melodic ostinato sing a Christmas round. (Ring, Ring, Ring the Bells)