Our Weekly Statements to Live By.

Each week, at St Benedict's, we have a different statement to live by which helps us live our life as Jesus taught us to. We discuss these in class and have a Liturgy based around these each week. Please ask your child about what they have learned about.

- We are all special.
- o I can say one good thing about myself.
- o I can say how I feel.
- o I can laugh and have fun.
- I know what to do if I see anyone being hurt.
- o I understand that rights match responsibility.
- I try to stand up for myself and others without hurting others
- I try to be just and fair.
- o I can tell you how I look after myself.
- I think before I make choices that affect my health.
- I can work, play, rest and pray each day.
- Simple things can make us happy.
- I try to love others as I love myself.
- I try to follow our school and classroom rules.
- o I know I belong in a community that includes my school.
- I know we are happiest when we are united.
- o I listen to what you say. I show that I am listening to you.
- I co-operate with others in work and play.
- o I try to use words that make the world a better place. (Please, sorry, thank you)
- I try to appreciate the beauty and the wonder in the world around me.
- I know that it is ok for me to make mistakes.
- I can learn from my mistakes and failures.
- o I try to keep going when things are difficult and not give up hope.
- I know what humility means.
- o I know when to ask for help and who to ask for help from.
- I can recognise comfortable and uncomfortable feelings.
- o I know how to help others when they are in trouble.
- I understand what trust means

- o I try to forgive people when they hurt me.
- o I try to accept forgiveness from others.
- o I know how to show I am sorry.
- o I understand the importance of peace.
- o I know what human dignity means and I show that I respect others.
- o I stand up for people who are being treated unfairly.
- o I notice that we are the same and we are different.
- o I try to be accepting of others.