

Year 6 Art/DT Curriculum



Autumn 1	Drawing: Expressing Ideas Artist – Dan Fenelon and Banksy	Structure: Playgrounds
Year 6	1. Explore – Dan Fenelon and Banksy 2. Skill – Perspective, Proportion and Scale 3. Idea Generation – Plan street art 4. Create – Create your street art 5. Reflect – Reflection about your street art 6. Share and Celebrate – Share your street art	1. Explore – Playgrounds 2. Skill – Review different structure types 3. Design – Design a miniature playground 4. Make – Make a playground 5. Evaluate – Evaluate your playground 6. Share and Celebrate – Share your playground
Autumn 2	Structure: Playgrounds	Painting and Mixed Media: Artist Study Artist – Multiple Artist Comparison
	1. Explore – Playgrounds 2. Skill – Review different structure types 3. Design – Design a miniature playground 4. Make – Make a playground 5. Evaluate – Evaluate your playground 6. Share and Celebrate – Share your playground	1. Explore – David Hockney, Paula Rego and John Singer Sargent 2. Explore – Fiona Roe, Frank Bowling and Lubaina Himid 3. Idea Generation – Plan your art piece 4. Create – Create your art piece 5. Reflect – Reflection about your art piece 6. Share and Celebrate – Share your art piece

Spring 1	Digital World: Navigating the World	Sculpture and 3D: Making Memories Artist – Joseph Cornell
Year 6	1. Explore – Navigation tools 2. Skill – 3D CAD models 3. Design – Design a navigational tools 4. Make – Make a navigational tool 5. Evaluate – Evaluate your navigational tool 6. Share and Celebrate – Share your navigational tool	1. Explore – Joseph Cornell 2. Skill – Structural Techniques 3. Idea Generation – Plan your memory sculpture 4. Create – Create your memory sculpture 5. Reflect – Reflection about your memory sculpture 6. Share and Celebrate – Share your memory sculpture
Spring 2	Sculpture and 3D: Making Memories Artist – Joseph Cornell	Electrical Systems: Steady Hand Game
	1. Explore – Joseph Cornell 2. Skill – Structural Techniques 3. Idea Generation – Plan your memory sculpture 4. Create – Create your memory sculpture 5. Reflect – Reflection about your memory sculpture 6. Share and Celebrate – Share your memory sculpture	1. Explore – Steady hand games 2. Skill – Electrical components 3. Design – Design a Steady Hand Game 4. Make – Make a Steady Hand Game 5. Evaluate – Evaluate your steady hand game 6. Share and Celebrate – Share your steady hand game

Summer 1	Warkworth Show Artwork	Cooking and Nutrition: Come Dine with me
Year 6	Creating a piece of artwork for entry to the Warkworth Show. This changes every year depending on the theme chosen by the Show committee.	1. Explore – Three Course Meals 2. Skill – Complementary flavours 3. Design – Design a Three Course Meal 4. Make – Make a Three Course Meal 5. Evaluate – Evaluate your Three Course Meal 6. Share and Celebrate – Share your Three Course Meal Menu
Summer 2	Cooking and Nutrition: Come Dine with me	Craft and Design: Photo Opportunity Artist – Edvard Munch
	1. Explore – Three Course Meals 2. Skill – Complementary flavours 3. Design – Design a Three Course Meal 4. Make – Make a Three Course Meal 5. Evaluate – Evaluate your Three Course Meal 6. Share and Celebrate – Share your Three Course Meal Menu	1. Explore – Edvard Munch 2. Skill – Digital Art and Photography 3. Idea Generation – Plan your recreation 4. Create – Create your recreation 5. Reflect – Reflection about your recreation 6. Share and Celebrate – Share your recreation