

Personal Learning and Revision Checklist

Use this checklist to make sure that all topics are covered in your revision and to ensure you know what your focus areas are.

Subject: Drama

TIER:

Topic	RAG Rate	Further support required?
<p><u>Live Theatre</u></p> <p><u>2022/23</u> Jekyll & Hyde Noughts + Crosses Drive your Plough Over the Bones of the Dead</p> <p><u>2023/23</u> The Lion, The Witch + The Wardrobe Metamorphosis Life of Pi</p> <p><u>2024/25</u> Run Rebel Wonder Boy War Horse</p> <p>Play Date + venue Production style</p> <ul style="list-style-type: none"> - You will then be given a choice of focus for the Q (acting or design). - AUDIENCE RESPONSE 		
<p><u>Knowledge of the play</u></p> <p>Noughts & Crosses - based on the novel by Malorie Blackman, adapted by Sabrina Mahfouz.</p> <p>In 2016, Sabrina Mahfouz created an adaptation of N+C</p> <p>This was then commissioned by Pilot Theatre Company and they first performed in 2019 at Derby Theatre.</p>		

Locations

- The beach
- The Hadley's household
- The McGregor's household
- Heathcroft school
- The hideaway
- The prison
- Court room
- Dundale shopping centre
- Execution chamber

Original performance

- Staging; end on
- Production style; expressionistic which was adapted to suggest the different locations throughout the play. The set design also used elements to highlight some of the key themes and atmosphere of the play.

Structure

- Episodic + linear

Production styles

- Minimalistic
- Realistic
- Symbolic
- Representational
- Non-naturalistic

Characters**THE HADLEY'S**

- Sephy, *black/cross young woman*
- Jasmine, *Mum*
- Kamal, *Dad + The Home Secretary*
- Minerva, *Sephy's sister*

THE MCGREGOR'S

- Callum, *black/nought young man*
- Meggie, *Mum*
- Ryan, *Dad*
- Jude, *Callum's brother*
- Lynette, *Callum's sister*

- Andrew, *A member of Liberation Militia*
- Shaina, *A nought schoolgirl*
- Mr Bowden, *A teacher at Heathcroft School*
- Lola, *A cross schoolgirl*
- Dionne, *A cross schoolgirl*
- Kelani Adams QC, *A cross lawyer*
- Mr Pingule, *A cross lawyer*
- Judge Anderson

<ul style="list-style-type: none"> - Morgan, <i>A member of Liberation Militia</i> - Jackie, <i>A cross prison guard</i> - Executioner - Prison Governor - Prison Officer 		
<p><u>Themes of play</u></p> <p>Racism (subtle/overt) Class Inequality Discrimination Family Love Terrorism/extremism</p>		
<p><u>Mood and atmosphere</u> This must be described using a variety of adjectives that are relevant to the extract given.</p> <p>You can prepare a word bank in preparation as you have been given the section of the play.</p>		
<p>Acting: <u>Rehearsal techniques</u></p> <p>You need to make sure that you are confident with knowing <u>at least 3 RT's</u> and how they would benefit an actor.</p> <p>Thought tracking Freeze frames Conscience alley Role on the wall Writing in role Improvisation Choral speaking Hot seating Exploration</p>		
<p>Acting: <u>Vocal skills</u></p> <p>Tone Pitch Pace Pause Volume Emphasis Accent Projection</p> <p>What are these skills, how would you</p>		

<p>describe them and how would you apply them when talking about chosen characters?</p>		
<p>Acting: <u>Physical skills</u></p> <p>Gait Movement Gesture Body Language Posture Facial Expressions Eye Contact</p> <p>What are these skills, how would you describe them and how would you apply them when talking about chosen characters?</p>		
<p>Acting: <u>Interaction & relationships</u></p> <p>Proxemics Levels Vocal interaction Physical interaction</p>		
<p>Design: <u>Set + props</u></p> <p>Backdrop Floor cloth Furniture Scenery ‘Flying’ set (Items hung from the ceiling) Colour symbolism Props (handheld) Mood & atmosphere</p> <p><u>Stretch & challenge</u> Link to production style? Link to themes?</p>		
<p>Design: <u>Lighting</u></p> <p>Type of light (eg: spotlight, pin-spot, flood light etc.) Gobo Colour of gel (and its symbolism) Intensity (%) Mood & atmosphere Location/Time of day</p> <p><u>Stretch & challenge</u> Use of Projection?</p>		

<p>Design: <u>Sound</u></p> <p>Tempo Volume Diegetic/Non-Diegetic Duration Underscore/Intermittent Distortion Location Mood & atmosphere</p>		
<p>Design: <u>Costume + makeup</u></p> <p>Garment Condition Time period Size Colour symbolism Material Reflection of status?</p>		
<p>Design: <u>Staging types + audience positioning</u></p> <p>Proscenium Arch End on Thrust Traverse In-the-round</p> <p>Where are the audience positioned in all of the above staging types?</p>		