

YEAR 6	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
English	<b>Who's Taking Control?</b> Instruction texts Newspaper articles Narratives	<b>Voyage of Discovery</b> Letter writing Discussion texts Recounts	<b>Who's the Mummy?</b> Myths and legends- reading and writing Instruction texts	<b>A Time to Shine</b> Curriculum Test revision	<b>Battle of Britain</b> War stories- narrative Diaries Biographical writing	<b>You're Hired</b> Persuasive writing and presentation
Maths	Place value (6 digit numbers), column addition. Place value (three decimal places), rounding, addition with measures. Addition and subtraction of money, decomposition subtraction. Classifying shapes, missing angles, opposite angles and angles in polygons. Common multiples and factors, short multiplication including money.	Fraction and decimal equivalence, word problems involving short division; add and subtract decimals. Measures, converting and 24 hour clock time. Nets of 3D shapes, adding and subtracting fractions with unrelated denominators. Grid and long multiplication, mental and written calculation with all 4 operations. Single and multi-step problem solving.	Place value (7 digit numbers), negative numbers including across the zero interval. Addition and subtraction with decimals, BIDMAS, brackets and multi-step problems. Rounding and estimating using decimals. Written addition with measures. Plot points in 4 quadrants, translation, pie charts. Solve problems involving rate, mental strategies, long multiplication with 3 and 4 digit numbers.	Equivalent fractions, % of amounts, mean, FDP equivalence. Simple formulae, missing numbers, sequences, solving equations. Multiplication and division of fractions, long division. Area of triangles and parallelograms, area and perimeter of rectilinear shapes, volume of cubes and cuboids. Scale factors, ratios, percentage of amounts. Long and short multiplication and division.	Revision Weeks Number, place value, addition and subtraction. Multiplication and division. Fractions, decimals, percentages, ratios and scaling. Shapes, measures, statistics and algebra. Problem Solving and using a calculator	Problem Solving and investigations. History of Maths. Maths in Art and Nature. Spirals. Measuring ourselves and what's around us. Large numbers, games and puzzles.
Science	Electrical Circuits Series and parallel circuits, current	Evolution Mary Anning, Fossils, Adaptations & variations	Keeping Healthy Digestive system Circulatory system Food groups , skeleton, organs	Light Luminous, non-luminous, reflection, transparent, translucent & Opaque	Classification Kingdoms, invertebrates & Invertebrates, keys, micro-organisms	
Computing and E-safety	Who's Taking Control Visual programming game creation Scratch	Voyage of Discovery Virtual tour Excel forms	The History of Computing Creating an interactive Ebook.	Space Exploration Programming Simulations Mars Rover Kodu	Battle of Britain Sorting and classifying data database creation Junior Viewpoint	Programming Control Systems Traffic control Flowol
Humanities	Aztecs - study of the birth, culture and end of this civilization.	Voyage of Discovery - Co-ordinates, atlas work, independent study on a country visited by Charles Darwin.  Mountains - types of mountain, formation of mountains, locations, human and physical features.	Whose the Mummy - investigation of Ancient Egypt, Gods, culture and traditions, pharaohs, Geography project on Human and Physical modern day Egypt.	Anglo Saxons - invasion of Britain, changes to religion, growth of the Anglo Saxon empire, Alfred the Great and Edward the Confessor.  St Lucia - mini project looking at the Human and Physical features of the island.	Battle of Britain - role men and women played in the Battle itself . Duxford museum visit.	Rivers - erosion, transportation, changes to a river, water cycle, infiltration experiment.
RE	Why is pilgrimage important to some religious believers? (the Ganges, Lourdes, Amritsar, Jerusalem, Mecca)	Why is pilgrimage important to some religious believers? (the Ganges, Lourdes, Amritsar, Jerusalem, Mecca)	What does it mean to be a Muslim?	What does it mean to be a Muslim?	The Trinity 2	How do people live through good times and through hard times?

French	Classroom conventions and objects - detailed discussion of how school in France is different to a British school. Recap on clothes vocab and add opinions with justification.		Recap on family members and describe physically and personality also occupation. Rooms in a French house and how French homes are different to British homes.		Planning a holiday in a French speaking country: accommodation, transport, places of interest.	
Art	<b>A voyage of Discovery</b> Clay poppies for Armistice Day Leonardo Da Vinci Charcoal techniques Celebrating different stages of evolution. Insects, bugs-relief, dry point printing techniques.	<b>Cave Art</b> Life on Earth. The story of Evolution Experimenting with different media. Salt paintings.	<b>Whose the Mummy</b> Egyptian Jewellery making, engraving techniques. 3D media - bracelet, necklace, collar, cartouche	<b>Graffiti/ Street Art</b> Graffiti writing Stencils 3D effects Spray painting – techniques	<b>Battle of Britain</b> Wartime posters Wartime propaganda Silhouettes painting Watercolour, Colour blending skills. Experimenting with sizing and scaling	<b>Angry Earth</b> Artist study Hokusai, Warhol Oil pastels Acrylic paint Sgraffito technique
DT	Carousel - Resistant Materials - Designing and making a moving toy	Carousel - Textiles Designing and making a Glove puppet	Carousel - Food Technology Analysing personal diet and suggesting improvements required. Making recipes using foods from the Eatwell Guide - Grains, Pasta, Fruits and Vegetables, Dairy, Fish, Meat. Limiting fat,sugar and salt intake, increasing fibre in the diet. Use of oven and effect of heat on food.			
Music	<b>Keyboards/Who's in Control?</b> Keyboard skills (1) Early electronic instruments Compose a sound collage using digital software	<b>What's happening now?</b> Songwriting for a charity or news story	<b>Voyage of Discovery</b> Music for a journey	<b>Angry Earth</b> Stravinsky's Rite of Spring Pentatonic tunes and rhythmic combinations Compose a multi-sectional piece using Stravinsky techniques	<b>Keyboards</b> Keyboard Skills (2)	<b>You're Hired</b> Jingles in advertising music Background and talkover Create a multi-sectional advert using above musical techniques
PSHCE	Future Me What is the future? Coping with difficult feelings	Rights & Responsibilities	Citizenship Community Happy Town Making a positive contribution Democracy	Health & Wellbeing Self esteem Coping strategies	Citizenship Helping others First Aid	Puberty, hygiene
PE	Run, Jump,Throw - application of movement phrases and patterns. Badminton- racket control, movement around court and recovery.	James Bond Dance - replication, timing, relationships, choreography creation, class dance. Football- passing and receiving skills, dribbling, shooting, 1:1 defending and body position, basic formation and match play.	Gymnastics - balances, locomotion and pathways. Partner work counterbalance and counter tension. Paired routines Tag rugby- recap passing, receiving, movement on and off of the ball. Tagging and positioning for defensive play. Small and full sided match	Trampolining- safety, control, recap safe mount and dismount, spotting, stopping, Ariel shapes.creating simple routines. Hockey- passing, receiving and dribbling skills. 1:1 tackling, basic rule application and game play.	Athletics- application of running, jumping and throwing skills into athletic specific disciplines. Track - focus on running for speed and relay tactics. Field focus- jumping sequences and push throws.	Tennis- Stroke development and control. Rallies, match play rules and scoring. Rounders and cricket-Passing and receiving.. Bowling and batting techniques, fielding and barrier techniques, full rule application and game play.

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