

## Kapow Computing - Key Stage 1

### NB. FOLLOW E-SAFETY PLANNING AT THE START OF EVERY UNIT

	Cycle 1	Cycle 2
Autumn 1	Year 1- Improving mouse skills.  Computing systems and networks	<u>Year 1 - Bee-bots</u> Programming
Autumn 2	Year 1 - Algorithms unplugged Programming	<u>Year 1 - Digital imagery</u> Creating `media
Spring 1	Year 1 - Rocket to the moon Skills showcase	<u>Year 1 - Introduction to data</u> Data handling
Spring 2	Year 2 - What is a computer?  Computing systems and networks	<u>Year 2 - Scratch Jr</u> Programming
Summer 1	Year 2 - Algorithms and debugging Programming	<u>Year 2 - Stop motion</u> Creating media
Summer 2	Year 2 - Word processing  Computing systems and networks	<u>Year 2 - International space</u> <u>station</u> Data Handling



# Kapow Computing - LKS2

### NB. FOLLOW E-SAFETY PLANNING AT THE START OF EVERY UNIT

	Cycle 1	Cycle 2
Autumn 1	<u>Year 3 - Emailing</u> Computing systems and networks	Year 3 - Networks and the internet  Computing systems and networks
Autumn 2	<u>Year 3 - Programming Scratch</u> Programming	<u>Year 3 - Comparison cards</u> Data handling
Spring 1	<u>Year 3 - Video trailers</u> Creating media	Year 3 - Journey inside a computer  Computing systems and networks
Spring 2	<u>Year 4 - Website design</u> Creating media	Year 4 - Collaborative learning  Computing systems and networks
Summer 1	<u>Year 4 - Further coding with</u> <u>Scratch</u> Programming	<u>Year 4 - Investigating weather</u> Data Handling
Summer 2	<u>Year 4 - Computational thinking</u> Programming	<u>Year 4 - HTML</u> Skills showcase



# Kapow Computing - UKS2

### NB. FOLLOW E-SAFETY PLANNING AT THE START OF EVERY UNIT

	Cycle 1	Cycle 2
Autumn 1	<u>Year 5 - Micro:bit</u> Programming	<u>Year 5 - Programming music</u> Programming
Autumn 2	<u>Year 5 - Mars Rover 1</u> Data handling	<u>Year 5 - Stop motion animation</u> Creating media
Spring 1	<u>Year 5 - Mars Rover 2</u> Skills showcase	<u>Year 5 - search engine</u> Computing systems and networks
Spring 2	<u>Year 6 - Bletchley Park</u> Computing systems and networks	<u>Year 6 - Big data 1</u> Data handling
Summer 1	<u>Year 6 - History of computers</u> Creating media	<u>Year 6 - Big data 2</u> Data handling
Summer 2	Year 6 - Inventing a product Skills showcase	Year 6 - Introduction to Python Programming