<u>AS LEVEL PE</u>

Anatomy & Physiology



The Muscular Skeletal system

The aim for this module is to learn and understand:

- <u>8</u> joints
- <u>15</u> pairs of muscles

<u>Key Vocabulary</u>

These words will be crucial to understanding the movement of the muscular skeletal system:

Articulation – where two bones meet together at a joint

Flexion – when the joint angle decreases Extension – when the joint angle increases

Abduction – moving a limb away from the body's mid-line Adduction – moving a limb towards the body's mid-line

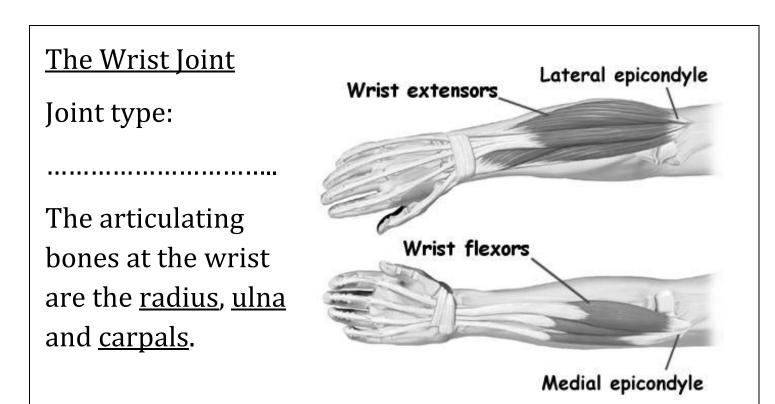
Circumduction – circular motion of the arm Rotation – When a body part turns about its long axis

Pronation – turning the wrist to make palm face the ground Suppination – turning the wrist to make palm face the sky

Lateral flexion – bending the spine sideways

Dorsiflexion – making the toes point upwards Plantarflexion – making the toes point to the floor

Agonist – the prime mover muscle that is contracting Antagonist – the resisting muscle that is lengthening



The movements possible at the wrist are:

	Movement 1	Movement 2
Agonist		
Antagonist		

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<u>The Radio-ulnar Joint</u>	
Joint type:	Radius
	Distal radioulnar joint
The articulating bones at the	Ulna
radio-ulnar joint are the	- Mills
<u>radius</u> and <u>ulna</u> .	Elle I

The movements possible at the radio-ulnar joint are:

	Movement 1	Movement 2		
Agonist				
Antagonist				

The Elbow Joint

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Joint type:

The bones that articulate at the elbow joint are the humerus, radius and ulna.



Triceps muscle and tendon

The movements possible at the elbow joint are:

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	Movement 1	Movement 2		
Agonist				
Antagonist				

The Shoulder Joint

Joint type:

The bones that articulate at the shoulder joint are the <u>humerus</u> and <u>scapula</u>.

Deltoid	
	Subscapularis
	Infraspinatus OMMG 2001

The movements possible at the shoulder joint are:

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	Movement 1	Movement 2	Movement 3	Movement 4
Agonist				
Antagonist				
	Movement 5	Movement 6	Movement 7	Movement 8
Agonist	Movement 5	Movement 6	Movement 7	Movement 8

The Spine
Joint types:
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The bones that articulate in the spine are the <u>vertebrae</u> (Cervical 7, Thoracic 12, Lumbar 5, Sacrum, Coccyx).
The movements possible at the spine are:

	Movement 1	Movement 2	Movement 3	Movement 4
Agonist				
Antagonist				

<u>The Hip Joint</u> Joint types:	Hip Muscles
The bones that articulate at the hip are the <u>pelvis</u> and <u>femur</u> .	Front View OMMG 2003 Side View
The movements possibl	e at the hip joint are:

	Movement 1	Movement 2	Movement 3	Movement 4
Agonist				
Antagonist				

<u>The Knee Joint</u>	Hamstrings	Quadriceps
Joint type:	Femur (Thigh Bone)	
	Ligament	Ligament
The bones that articulate at	Meniscus	Tibia
the knee joint are the <u>femur</u> and <u>tibia</u> .		Knee

The movements possible at the knee joint are:

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	Movement 1	Movement 2
Agonist		
Antagonist		

<u>The Ankle Joint</u> Joint type:

The bones that articulate at the ankle joint are the <u>tibia</u>, <u>fibula</u> and <u>talus</u>.

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The movements that are possible at the ankle joint are: &

	Movement 1	Movement 2
Agonist		
Antagonist		