

Resources

10 Items

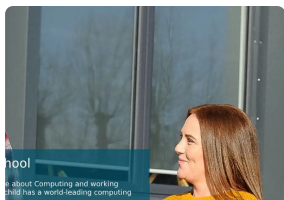
Here are some resources that we have compiled for you to support in the implementation of the computing curriculum. There are three strands to the new curriculum, Computer Science, Information Technology and Digital Literacy. However these strands are not discrete, they intertwine with each other.



Supporting primary school teaching | Barefoot Computing

 Barefootcomputing

Helping teachers deliver the primary computing curriculum brilliantly



Computing at School

 Computingatschool



Scratch - Imagine, Program, Share

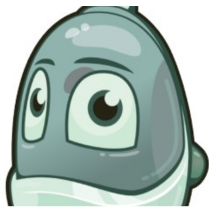
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Scratch is a free programming language and online community where you can create your own interactive stories, games, and animations.



Scratch – Google Drive

 Google



Kodu Game Lab

KoduGameLab

KoduGameLab



Kodu – Google Drive

 Google

Now you can block people in Drive ... To prevent people from sharing unwanted files with you, right-click a file they've shared with you, and choose Block. Learn more [interactive classroom.url](#) No files in this folder...



Pencil Code

 Pencilcode

Pencil Code is a collaborative programming site for drawing art, playing music, and creating games. It is also a place to experiment with mathematical functions, geometry, graphing, webpages, simulations, an...



Turtle Academy

Turtleacademy

Turtle Academy Turtle Academy makes it surprisingly easy to start creating amazing shapes using the LOGO language Here are some examples for easy and fun programming to sd setpencolor "8 repeat 90...



J2Code

 J2e

J2Code meets all of the coding elements of the National Curriculum computing programmes of study for KS1 and KS2, 2014.



Catalog Home | Codecademy

 Codecademy

If you're not sure where to begin or what to learn next, this is a great place to start. Check out our top coding courses, Skill Paths, and Career Paths.