Physical Education at Crawley Green Infant School

Year Group	Autumn		Spring		Summer	
	Half term 1	Half term 2	Half term 1	Half term 2	Half term 1	Half term 2
EYFS PE 1	Intended outcomes: - Explore walking - Develop walking - Explore walking in different pathways - Sustain walking - Explore marching - Apply walking into a game	Dance – Ourselves Intended outcomes: - Exploring different movements - Explore larger scale travelling movements - Responding to music and words - Creating own movement ideas - Exploring different movements using quality movements - Exploring creeping, tiptoeing and hiding.	Gym - Moving Intended outcomes: - Moving and making shapes - Moving in different directions - Using big and small shapes using apparatus - Exploring movements in a pairs on the floor using apparatus - Exploring shapes in pairs - Exploring movements and shapes in different ways, transitioning between different zones	Intended outcomes: - Explore jumping - Develop jumping - Jumping at different speeds - Jumping at different levels - Jumping in different directions - Apply jumping into a game	Ball Skills - hands 2 Intended outcomes: - Explore different ways of throwing - Understanding aim during a throw - Explore how their bodies can throw greater distance - Accuracy with a throw - Explore ways to stop the ball with our hands - Understanding of catching the ball	Attack vs Def - Teaching games for understanding Intended outcomes: - Understanding of why it is important to catch the ball - Understanding of why to keep score - Understanding of why we have rules and consequences - Understanding the consequences of being tagged - Explore principles to stop attackers scoring - Apply their understanding of attacking and defending.

EYFS PE 2	Dance- Nursery Rhymes Intended outcomes: - Explore different movements using different body parts - Create their movement ideas relating to specific words - Create simple movement sequences - Explore larger scale movements - Responding to words and music - Explore character movements with a partner	Gymnastics - High, low, over and under Intended outcomes: - Explore moving in high shapes - Explore moving safely - Explore movements and shapes in high and low ways - Explore movements and shapes in high, low and under ways - Explore movements and shapes in high, low and under ways - Explore movements and shapes in high, low and under ways on apparatus	Ball skills - Hands 1 Intended outcomes: - Explore ways of pushing a ball - Explore ways of rolling a ball - Explore ways of bouncing a ball - Explore and develop different ways of bouncing a ball - Explore different ways of rolling and pushing a ball - Explore different ways of rolling, bouncing and pushing a ball with a partner	Ball Skills - Feet 1 Intended outcomes: - Explore different ways of using our feet with a ball - Develop using a ball with our feet - Develop dribbling using our feet - Understanding where to dribble and why - Develop dribbling skills - Develop kicking and dribbling skills during competitions	Striking and fielding - sending into space and fielding/returning Intended outcomes: Explore using an implement to strike a ball into a target Use an implement to strike to space - use an implement safely - Strike to a target - explore body position and balance for striking - fielding a ball safely - fielding a ball accurately - strike a stationary object - strike a moving object	Athletic activities - Sports day prep Intended outcomes: children will be confident to perform activities in a competitive situation; linking athletic movement together in sequence. - Performing at near maximal levels - Run with speed - Run for endurance - Throw for distance - Throw for accuracy - Jump for distance

· · · · · · · · · · · · · · · · · · ·	Ball skills - Hands 2	Locomotion - Jumping
		Locomotion - Jumping
Intended outcomes: - Develop bouncing - Explore and develop different ways of passing a ball with our bands and ball with our hands - Combine receiving and sending a ball with sour hands - Combine receiving and sending a ball skills Intended outcomes: - Explore unining using different body parts body par	Intended outcomes: - Introduce underarm throw - Develop underarm throw - Apply underarm throw in a competitive situation - Explore different ways of stopping a ball using hands - Develop pupils' ability to accurately roll a ball - Consolidate pupils ability to accurately roll a ball	Intended outcomes: - Recap jumping, in different directions, different speeds and different levels - Develop how to jump efficiently - Explore how jumping affects our body - Explore skipping - Explore jumping and skipping into a game - Apply knowledge of jumping into a game

Year 1 PE 2	Ball skills - Feet 1	Gymnastics - body parts	Dance- The Zoo	Ball skills - Hands 1	Attack vs Def	Athletic activities -
	Intended outcomes: - Develop understanding of "control" - Develop using our feet to move with a ball - Apply dribbling with our feet into games - Develop dribbling technique - Explore kicking (passing) a ball - Develop kicking (passing) a ball	Intended outcomes: - Explore movements and balances (big body parts) - Explore movements and balances (small body parts) - Explore movements and balances on the floor - Explore the different themed words (big and small with narrow, wide or curled) - Explore adding movement combinations - Exploring being creative with mini sequences	Intended outcomes: - Responding to rhythm and patterns - Responding to rhythm and patterns through their movements - Applying control and coordination to perform - Responding to rhythms and patterns through their movements - Explore different dynamics and movement qualities - Exploring the relationship between living things	Intended outcomes: - Develop bouncing (dribbling) - Develop different ways of sending a ball (passing) - Develop different ways of sending a ball using our hands - Explore different ways of stopping a ball with our hands - Explore different ways of stopping a ball with our hands - Explore different ways of stopping a ball with our hands, preventing passes - Combine sending and receiving skills to keep possession	Intended outcomes: Understanding principles of attack Apply simple attacking principles in a game Understanding principles of defending Apply simple defending principles into a game situation Consolidate how, when, why we attack Consolidate how, when, why we defend	Intended outcomes: children will be confident to perform activities in a competitive situation; linking athletic movement together in sequence Performing at near maximal levels - Run with speed - Run for endurance - Throw for distance - Throw for accuracy - Jump for distance

Year 2 PE 1	Attack vs Defense -	Health and Wellbeing	Locomotion - Jumping	Team building	Ball Skills - Hands 2	Netwall games - Using
	teaching games for	Treaturatio vveibering	and dodging	realli building	Dail Okilis - Harids 2	an implement to send
	understanding	Intended outcomes:		Intended outcomes:	Intended outcomes:	and return
	and or ottomating		Intended outcomes:	- Introduce	- Develop	
	Intended outcomes:	 Understanding 	Jumping	teamwork	execution of	Intended outcomes:
	 To develop an 	agility	- Applying an	 Develop team 	underarm throw	Explore using an
	understanding	- Developing	effective	skills	 Consolidate the 	implement to send a
	simple attacking	balance	jumping	 Understanding 	execution of the	ball into a space to
	principles	 Introducing 	technique	why it is	underarm throw	avoid a defender.
	- To develop an	coordination	 Understanding 	important to	 Apply underarm 	- Send to space
	understanding	 Understanding 	why, when and	trust our partner	throw in a game	- send with varying pace
	simple	being "agile"	how we jump	(team)	as a team	send to a fixed target
	defending	 Understanding 	- Applying	- Develop our	- Apply underarm	- send to a moving
	principles	balance	knowledge of	cooperation and communication	throw in a game to beat their	target - return to a target
	 To understand 	 Understanding 	how to jump	- Explore simple	opponent	- return to a target
	transition from	being	- Develop	strategies as a	- Introduce	- send and return whilst
	defence into	coordinated	application of	team	overarm throw	moving
	attack		jumping	- Explore simple	- Apply in mini	- explore body position
	 To understand 		- Develop	strategies as a	games	, , , ,
	simple attacking		application of	team	_	
	tactics		linking jumps			
	 To understand 		together			
	simple		- Applying			
	defending		jumping into			
	tactics		competitions			
	- Applying		Dodging			
	attacking and		- Exploring			
	defending into		dodging			
	mini games		- Developing the			
			dodge			
			technique			
			- Applying			
			children's			
			knowledge on			
			when, how, why			
			to dodge			
			- Applying			
			children's			
			knowledge on			
			when, how, why			
			to dodge as a			
			team			

Year 2 PE 2 Ball skills - Feet 1	Gymnastics	when, how, why to dodge as a team - How, where, why to dodge in competitions	Ball skills - Hands 1	Striking and Fielding -	Athletic activities -
Intended outcomes: - Develop dribbling with our feet - Develop passing receiving with our feet - Combine passing, dribbling, and receiving with our feet - Develop dribbling with our feet - Develop dribbling with our feet to score a point - Combine dribbling, passing and receiving using our feet - Apply dribbling, passing and receiving with our feet to score a point	Intended outcomes: - Explore different pathways (zigzag) - Develop different pathways (zigzag) - Apply different pathways (curved) - Apply different pathways (curved), creating movements - Create own sequences - Perform completed sequences	Intended outcomes: - Using a range of controlled movements - Develop character work - Develop motifs - Explore a variety of movements in character - Extend sequences as a character - Consolidate with suggested sequences and performance	Intended outcomes: - Develop dribbling - Develop passing and receiving - Combine passing, dribbling, and receiving - Develop dribbling in order to keep possession and score a point - Develop passing and receiving to keep possession and score a point - Combine dribbling, passing and receiving to keep possession and score a point - Combine dribbling, passing and receiving to keep possession and score a point	Intended outcomes: Explore using an implement to strike a ball into a target. - Use an implement to strike to space - use an implement safely - Strike to a target - explore body position and balance for striking - fielding a ball safely - fielding a ball accurately - strike a stationary object - strike a moving object	Intended outcomes: children will be confident to perform activities in a competitive situation; linking athletic movement together in sequence Performing at near maximal levels - Run with speed - Run for endurance - Throw for distance - Throw for accuracy - Jump for distance