

# Spring 1st Half Term 2022 Reception Topic: Once Upon a Time

## Personal, Social and Emotional Development

- To begin to adapt behaviour to a variety of situations such as change in routine.
- To name and talk about emotions.
- Discuss social stories and begin to understand that actions and words can hurt other people's feelings.
- Learn how to be a friendly play partner through adult modelling and discussion through circle time.
- To be able to keep play going.
- To be increasingly more resilient when faced with a problem.



**Communication and Language** 

- Retell traditional tales using puppets and masks.
- Discuss character names and think of words to describe characters.
- Talk about how characters are feeling in a story.
- Discuss ideas about how to plan a Disney Ball at school.
- To begin to understand questions about Who? Why? When? Where? How?
- To use language to imagine and recreate roles.



### **Physical Development**

- Dance coach from Dance City to work with children during weekly PE sessions.
- Fine motor practice such as threading, using tweezers, scissors and manipulating play dough.
- Gross motor practice outdoors climbing, jumping, kicking a large ball and using a bat and ball.
- Start the Nelson Handwriting scheme to practice forming letters correctly.
- Discuss ways to keep healthy and make healthy food choices.





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#### **Mathematics**

- Introduce the concept of parts and whole e.g. to complete the whole puzzle you might need four different parts.
- Investigate problems involving numbers 3,4,5.
- Explore different compositions of numbers to 5, for example 5 could be 2 and 3 or 4 and 1.
- Compare mass using the language of heavy, heavier than, heaviest, light, lighter than, lightest.
- Use balance scales to compare mass.
- Focus on counting, ordinality (Number order) and cardinality (The last number we say is the total)
- To name and describe 2d shapes.

#### **Expressive Arts and Design**

- Continue the Charanga music scheme.
- Copy and make patterns using musical instruments.
- Draw/paint characters from a story.
- Learn about artists who used paint in their creations and try to re-create artwork.
- Explore colour mixing.
- Design and create models using junk materials.
- Make masks and puppets.
- Dance at a Disney Ball.

#### **Reading**

- Read words, captions and simple sentences.
- Sequence familiar stories.
- Take weekly reading and library books home.
- To understand the difference between a digraph and a trigraph.
- To read Tricky Words.
- To read words with double letters.
- To read longer words.

#### Writing

- Phase 3 letters and sounds (Little Wandel)
- Learn Tricky Words.
- Write letter sounds using the correct formation.
- Begin to write longer words.
- Write simple captions.
- Create a story map to retell a familiar story.
- Write lists, labels, tickets and invitations to a Disney Ball.

#### **Key Vocabulary**

- Winter.
- Number names, part, whole, compose, subitise, equal,
- Heavy, heavier than, heaviest, light, lighter than, lightest.
- Circle, square, triangle, rectangle, sides, corners
- Character.
- Sequence.
- Beginning, middle, end.
- Artist.
- Story map.

#### Possible Texts

- The 3 Little Pigs
- The 3 Billy Goats Gruff
- Cinderella
- Toy Story
- The Gingerbread Man
- Non-Fiction texts linked to Chinese New Year

#### **Understanding the World**

- To talk about past and present events in our own lives.
- Discuss the season of winter.
- Discuss Chinese New Year.
- Find out about and create bridges. (The 3 Billy Goats).
- Create maps of local environment and maps that characters follow in a story.
- Follow a simple map.
- Learn how to program Beebots.
- Complete a simple program on the IWB/iPad/laptop.
- Listen to fairy tales and traditional tales on an iPad.
- Cooking activities linked to the stories such as gingerbread men.