

Autumn

	Week 1 Week 2 Week 3 Week 4		Week 5	Week 6	
	Place Value:	Addition and	Subtraction	Multiplication and Division	Statistics
Vocabulary	Place value consecutive integer ascending descending million 7-digit power of linear sequence rounding nearest estimate landmark on a number line	Addition subtraction increase formal method regroup roundi accuracy operation efficient a subtract minus take away less mi relationship bar model part-wh	column addition/subtraction ing check inverse accurate dd make sum altogether ssing value multi-step ole	Multiple factor factor pairs common factor prime number prime factors composite number complement	Count tally sort survey questionnaire data graph represent group label title axis axes diagram continuous interpret category(ies) scale
KIRFS			Read and Write numb	pers to 1,000,000	
Y4 Consolidation	 Count forwards and back in steps of 10, 100 from any given number. Read, write, order and compare numbers beyond 1000. Recognise the place value of each digit in a four-digit number (thousands, hundreds, tens and ones). Find 1000 more or less than a given number. Use the vocabulary of comparing and ordering numbers including use of >, < symbols and = sign. Identify, represent and estimate numbers using different representations including measures. Round any number to the nearest 10, 100 or 1000. Connect estimation and rounding of numbers to the use of measuring instruments. 	 → Continue to practise using known favalue to quickly derive sums and diffedecimals → Continue to practise mental methon numbers e.g. Use place value and knomultiple of 100 from another e.g. 602 → Use and explain a range of mental snumbers involved, sometimes suppor informal recording. → Add and subtract numbers with up methods of columnar addition and sist > Estimate and use inverse operation calculation. → Understand and use the relationshit the principles of the arithmetic laws; of distributive. → Solve addition and subtraction two deciding which operations and method and explain ready buse and explain the equals sign to imissing number problems (e.g. 13 + 2 	acts and understanding of place rences using whole numbers and ds with increasingly large win facts to add or subtract one near – 498 or 535 + 399. trategies appropriate to the ting explanations with jottings or • to 4 digits using the formal written ubtraction where appropriate. It to check answers to a ps between the four operations and commutative, associative and 0-step problems in contexts, ods to use and why. erations to solve number puzzles and isoning. ndicate equivalence, including in 4 = 12+ 25; 33 = 55 - Δ).	 →Recall multiplication and division facts for multiplication tables up to 12 x 12. → Relate multiplication and division to arrays and explore partitioning arrays in different ways to show relationships between number facts. → Use place value, known and derived facts to multiply and divide mentally (e.g. 600 ÷ 3 = 200 can be derived from 2 x 3 = 6), including multiplying by 0 and 1; dividing by 1; multiplying together three numbers. → Recognise and use factor pairs and commutativity in mental calculations. → Understand and use the relationships between the four operations and the principles of the arithmetic laws; commutative, associative and distributive. → Use rounding, estimation and inverse operations to check answers to calculations and determine, in the context of a problem, levels of accuracy. → Apply understanding of number operations to solve number puzzles, routine and non –routine problems and explain reasoning. → Use and explain the equals sign to indicate equivalence, including in missing number problems (e.g. 2 x 24 = 12 x 4; 33 = 5 x 0). 	 ⇒Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs. ⇒Pose questions that can be answered using information presented in different graphs charts and tables. ⇒Understand and use Venn and Carroll diagrams to support reasoning about numbers or shape. ⇒Apply the skills of collecting, representing and interpreting statistical data across the curriculum within and beyond mathematic, sometimes in response to an enquiry of interest to and suggested by pupils. >Solve calculation problems including using information from a range of tables and charts >Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs. >Begin to relate the graphical representation of data to recording change over time. >Understand and use a greater range of scales in representations.
Y5 NC	 Read, write, order and compare numbers to at least 1000000 and determine the value of each digit. Count forwards or backwards in steps of powers of 10 for any given number up to 1000000. Round any number up to 1000000 to the nearest 10, 100, 10000 and 100000. Solve number problems and practical problems that involve all of the above. 	Add and subtract numbers mentally w Add and subtract whole numbers with formal written methods (columnar addit Use rounding to check answers to calc context of a problem, levels of accuracy. Solve addition and subtraction multi-s which operations and methods to use ar	ith increasingly large numbers. imore than 4 digits, including using ion and subtraction). ulations and determine, in the tep problems in contexts, deciding id why.	 Identify multiples and factors, including finding all factor pairs of a number, and common factors of 2 numbers. Know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers. Establish whether a number up to 100 is prime and recall prime numbers up to 19. 	 →Solve comparison, sum and difference problems using information presented in a line graph. →Complete, read and interpret information in tables including timetables.
Small Steps /RtP	Roman numerals to 1,000 Number to 10,000. Number to 100,000. Numbers to 1,000,000 Read and write numbers to 1,000,000 Powers of 10 10,100,1000,10000,100000 more/less Partition numbers Number line to 1,000,000 Compare and order numbers to 100,000 Compare and order numbers to 1,000,000 a Rounding to the nearest 10. A Rounding to the nearest 10. Round to the nearest 10. Round to the nearest 10. Round numbers within 100,000. ANPV-3 Reason about the location of any four-digit number in the linear number system, including identifying the previous and next multiple of 1,000 and 100, and rounding to the nearest of each.	mental strategies Add two 4-digit numbers – one exchan Add two 4-digit numbers – more than - Add whole numbers with more than fc Subtract two 4-digit numbers – one ex Subtract two 4-digit numbers Subtract two 4-digit numbers Subtract whole numbers with more the Round to check answers Round to check answers Round to estimate and approximate. Inverse operations (addition and subtr Multi-step addition and subtraction pr Compare calculations Find missing numbers	ge one exchange. our digits change an four digits (column method). action). roblems.	SNF−1 Secure fluency in multiplication table facts, and corresponding division facts, through continued practice. SMD−2 Find factors and multiples of positive whole numbers, including common factors and common multiples, and express a given number as a product of 2 or 3 factors →Multiples. Common multiples →Factors. →Prime numbers.	a Interpret charts a Comparison, sum and difference a Introduce line graphs →Read and interpret line graphs. →Draw line graphs. →Use line graphs to solve problems. →Read and interpret tables.



Autumn

	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12
	Multiplication	and Division	Fractions	Perimeter and Area	Properties of Shape	Position and Direction
Vocabulary	Square ² squared cube ³ cube multiply groups of division g multiplication/division fact inv	ed product place value grouping sharing verse	Equivalent fraction tenths hundreds decimal improper mixed number numerator denominator convert	Composite rectilinear perimeter calculate area length width formula standard unit square(d) mm/cm/m ² estimate regular irregular	Deduce properties regular irregular polygon angle degrees° acute obtuse reflex right angle parallel perpendicular protractor angle measurer	Position direction coordinate quadrant axis/axes translate translation reflection symmetry
KIRFS			Round within 1,000,000 to the	e nearest 10, 100 or 1000		
Y4 Consolidation	 → Find the effect of dividing a one- 100, identifying the value of the dig and hundredths. → Solve one and two step problem: and adding, including using the disi numbers by one digit, integer scalin correspondence problems such as i objects e.g. the number of choices of equally between 10 children. → Multiply two-digit and three-digit using formal written layout of shor > Use the formal written method of calculations involving two and three- digit with exact answers. 	or two-digit number by 10 and gits in the answer as ones, tenths s in contexts involving multiplying tributive law to multiply two digit ng problems and harder n objects are connected to m on a menu or three cakes shared it numbers by a one-digit number t multiplication. f short division for e digit numbers divided by a single	 → Recognise and show, using diagrams, families of common equivalent fractions. → Use factors and multiples to recognise equivalent fractions and simplify where appropriate e.g. 6/9 = 2/3 or % = 2/8. → Make connections between fractions of a length, of a shape and as a representation of one whole or set of quantities. → Extend use of the number line to connect fractions, numbers and measures. → Count forwards and back using simple fractions and decimals. → Count up and down in tenths and hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten. 	 → Continue to use read and write standard metric units and their abbreviations, developing fluency in their relationships. → Suggest suitable units and equipment for measuring and read scales to an appropriate degree of accuracy. → Measure and calculate the perimeter of a rectilinear figure, including squares, in centimetres and metres. → Find the area of rectilinear shapes by counting squares. Relate area to arrays and multiplication. → Make and explain connections between number, measures and shape. 	 → Compare and classify geometric shapes, including quadrilaterals e.g. parallelogram, rhombus, trapezium and triangles e.g. isosceles, equilateral, scalene, based on their properties and sizes → Identify acute and obtuse angles and compare and order angles up to two right angles by size in preparation for using a protractor. → Compare lengths and angles to decide if a polygon is regular or irregular. 	 → Identify lines of symmetry in 2-D shapes presented in different orientations. → Complete a simple symmetric figure with respect to a specific line of symmetry. → Draw a pair of axes in one quadrant, with equal scales and integer labels. → Read, write and use pairs of coordinates to describe positions on a 2-D grid as coordinates in the first quadrant. → Use co-ordinate plotting ICT tools. Describe movements between positions as translations of a given unit to the left/right and up/down. → Plot specified points and draw sides to complete given polygon → Recognise and use the eight compass directions
Y5 NC	 Multiply and divide numbers menta SNF-1 Secure fluency in multiplication division facts, through continued pract Recognise and use square numbers for squared (³) and cubed (³). Solve problems involving multiplicat knowledge of factors and multiples, sq Multiply and divide whole numbers 100 and 1,000. Multiply numbers up to 4 digits by a formal written method, including long 	Ily, drawing upon known facts. table facts, and corresponding tice. and cube numbers, and the notation tion and division, including using their yuares and cubes. and those involving decimals by 10, to one- or two-digit number using a multiplication for two-digit numbers.	 →Identify, name and write equivalent fractions of a given fraction, represented visually including tenths and hundredths. SF-2 Find equivalent fractions and understand that they have the same value and the same position in the linear number system. →Recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements >1 as a mixed number [for example ¾ + ½ = ⁶/₅ = 1½]. 	 Measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres. Calculate and compare the area of rectangles (including squares), including using standard units, square centimetres (cm²) and square metres (m²), and estimate the area of irregular shapes. 	 → Use the properties of rectangles to deduce related facts and find missing lengths and angles. → Distinguish between regular and irregular polygons based on reasoning about equal sides and angles. → Know angles are measured in degrees: estimate and compare acute, obtuse and reflexangles. → Draw given angles, and measure them in degrees. 	→Identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed.
Small Steps /RtP	Multiply by 10 SMD-1 Multiply and divide numbers b equivalent to making a number 10 or 3 nundredth times the size. ⇒ Multiply by 100 → Multiply ing by 10, 100 and 1000. → Dividing by 10, 100 and 1000. → Multiply 2-digits by 1-digit SMD-3 Multiply any whole number win number using a formal written method → Multiply 4-digits by 1-digit	by 10 and 100; understand this as 100 times the size, or 1 tenth or 1 100 times the size, or 1 tenth or 1	 What is a fraction? Equivalent fractions SF-2 Find equivalent fractions and understand that they have the same value and the same position in the linear number system. Ind fractions equivalent to sumi fraction. Fractions greater than 1. Fractions greater than 1. Somer Improper fractions to mixed numbers. Somer Mixed numbers to improper fractions. Number sequences. 	 Measure perimeter. Perimeter on a grid Perimeter of rectangles Perimeter of rectilinear shapes Calculate perimeter. Counting squares Area of rectangles. SG-2 Compare areas and calculate the area of rectangles (including squares) using standard units. 	 Identifying angles Compare and order angles SG-1 Compare angles, estimate and measure angles in degrees (*) and draw angles of a given size. Measuring angles in degrees. Measuring with a protractor (1). Measuring with a protractor (2). Drawing lines and angles accurately. 	 Describe position Draw on a grid Position in the first quadrant. Lines of symmetry Complete a symmetric figure. Reflection. Reflection with coordinates. Translation. Translation with coordinates.



Spri	Spring						
	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	
Vocabulary	Place Value: Place value next consecutive integer ascending descending million 7-digit power of linear sequence rounding nearest estimate landmark on a number line negative integer positive minus above/below zero	Conversions Convert conversion metric measure km m cm m cm mm g kg I ml common imperial units inches pounds pints unit of measurement approximate equivalence	Fractions Equivalent fraction tenths hundreds decimal improper mixed number numerator denominator convert common denominator common multiple simplify	Multiplication Multiply divide product pla division grouping sharing m inverse remainder interpret	and Division ce value multiply groups of nultiplication/division fact long multiplication	Fractions Equivalent fraction tenths hundreds decimal improper mixed number numerator denominator convert common denominator common multiple simplify	
KIRFS			Identify multiples and factor	rs up to 12 x 12			
Y4 Consolidation	 Interpret negative numbers in context and count backwards through zero to include negative numbers. Round decimals with one decimal place to the nearest whole number. Use rounding, estimation and inverse operations to check answers to calculations and determine, in the context of a problem, levels of accuracy. Apply understanding of the number system to solve number and practical problems and puzzles involving increasingly large positive numbers, money or measures. Explain methods and reasoning orally and in writing, including using diagrams and symbols. 	→Convert between units of measure e.g. kilometre to metre; hour to minute using multiplication. →Use all four operations to solve problems including scaling problems involving measure (e.g. length, mass, volume, money) and using decimal notation where appropriate. Information required to solve a problem is often drawn from tables, including timetables, graphs and charts.	Compare and order fractions Add and subtract fractions with the same denominator practising through increasingly complex problems beyond one whole	Multiply two-digit and three-dig number using formal written layo Use the formal written method of calculations involving two and three digit with exact answers.	sit numbers by a one-digit ut of short multiplication. of short division <i>for</i> e digit numbers divided by a single	àSee previous	
Y5 NC	 →interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers including through zero. →Solve number problems and practical problems that involve all of the above. 	 Convert between different units of metric measure [for example, km and m; cm and m; cm and mm; g and kg; l and m]]. Understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints. 	 Compare and order fractions whose denominators are multiples of the same number. Add and subtract fractions with the same denominator and denominators that are multiples of the same number. 	 Multiply numbers up to 4 digits by formal written method, including long numbers. Divide numbers up to 4 digits by a written method of short division and for the context. Solve problems involving addition a division and a combination of these, i the equals sign. 	a one- or two-digit number using a g multiplication for two-digit one-digit number using the formal interpret remainders appropriately and subtraction, multiplication and ncluding understanding the use of	→Add and subtract fractions with the same denominator and denominators that are multiples of the same number.	
Small Steps	4NPV–3 Reason about the location of any four-digit number in the linear number system, including identifying the previous and next multiple of 1,000 and 100, and rounding to the nearest of each. →Round within a million.	SNPV-5 Convert between units of measure, including using common decimals and fractions. → Kilometres → Kilograms and kilometres. → Milligrams and millilitres. → Metric units. → Imperial units.	Compare fractions less than 1. Order fractions less than 1 Compare and order fractions greater than 1. ⇒Add and subtract fractions with the same memory of the same Add fractions within 1.	SNF-1 Secure fluency in multiplicatio division facts, through continued prac → Multiply 2-digits (area model). → Multiply 2-digits by 2-digits. → Multiply 4-digits by 2-digits. SMD-4 Divide a number with up to 4 digits1 written method, and interpret remainders a → Divide 2-digits by 1 digit (1) → D → Divide 3-digits by 1 digit. → Divide 4-digits by 1 digit.	n table facts, and corresponding tice. by a one-digit number using a formal ppropriately for the context. ivide 2-digits by 1 digit (2)	 Add 3 or more fractions. Add fractions with a total greater than 1. Add fractions with a total greater than 1. Add fractions mixed number Subtract fractions Subtract from a mixed number Subtract from a mixed number – breaking the whole. Subtract two mixed numbers 	



Spring

	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12
	Fractions		Perimeter and Area	Fractions		Statistics
Vocabulary	Equivalent fraction tenths hundreds decimal improper mixed number numerator denominator convert common denominator common multiple simplify		Composite rectilinear compound perimeter calculate area length width formula standard unit square(d) mm/cm/m ² estimate regular irregular	Equivalent fraction tenths mixed number numerator denominator common mult non-unit integer operators	nundreds decimal improper denominator convert common ple simplify unit fractions	Count tally sort survey questionnaire data graph represent group label title axis axes diagram continuous interpret category(ies) scale timetables data handling
KIRFS			Identify prime Numbers	up to 50		
Y4 Consolidation	→See previous		→See previous	→ Solve problems involving increa quantities, and fractions to divide fractions where the answer is a w	asingly harder fractions to calculate quantities, including non-unit hole number.	 → Continue to develop accuracy with telling the time and using the vocabulary of time. Compare durations of events including when expressed in different units e.g. 3.5 hours and 140 minutes. → Read, write and convert time between analogue and digital 12- and 24-hour clocks. → Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days.
Y5 NC	 →Add and subtract fractions with the same denom same number. →Recognise mixed numbers and improper fraction mathematicalstatements >1 as a mixed number [for a mixed number [for a mixed number] 	hinator and denominators that are multiples of the is and convert from one form to the other and write or example $\frac{1}{2} + \frac{4}{5} = \frac{1}{5}$].	 Use the properties of rectangles to deduce related facts and find missing lengths and angles. Distinguish between regular and irregular polygons based on reasoning about equal sides and angles. 	 Multiply proper fractions and mix supported by materials and diagram Read and write decimal numbers Solve problems involving multipli simple fractions and problems invol 	ed numbers by whole numbers, is. as fractions [for example $0.71 = 71/_{100}$]. cation and division, including scaling by ving simple rates.	 Solve comparison, sum and difference problems using information presented in a line graph. Complete, read and interpret information in tables including timetables
Small Steps /RtP	 →Subtract fractions. →Subtract mixed numbers. →Subtract – breaking the whole. →Subtract 2 mixed numbers. 		 Area of compound shapes. SG-2 Compare areas and calculate the area of rectangles including squares) using standard units> Area of irregular shapes 	 Multiply unit fractions by an integ Multiply non-unit fractions by an Multiply mixed numbers by integ Calculate fraction of a quantity. SF-1 Find non-unit fractions of quantity. Fraction of an amount. Using fractions as operators. 	ier. integer. ers. itities.	→Two way tables. →Timetables.



Summer

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
	Place Value	Decimals an	d Percentages	Properties of Shape	Dec	imal
Vocabulary	Roman numeral equal represent ascending descending million 7-digit power of linear sequence rounding nearest estimate landmark on a number line above/below zero	Decimal place decimal point tenths rounded to three decimal places p equivalence as a fraction/decimal/pe	hundredths thousandths round ercent % percentages convert rcentage	Straight line full turn calculate deduce properties regular irregular polygon angle degrees° acute obtuse reflex right angle parallel perpendicular protractor angle measurer	Decimal place decimal point tenths rounded to three decimal places equivalence as a fraction/decimal/p	s hundredths thousandths round percent % percentages convert ercentage
KIRFS		l can recall squ	uare numbers up to 12 squ	ared and their square root		
Y4 Consolidation	→Read Roman numerals to 100 (I to C) and know that, over time, the numeral system changed to include the concept of zero and place value. Appreciate the difference between the Roman numeral system and our own number system from a place value viewpoint	 → Recognise and write decimal eque → Recognise and write decimal eque hundredths. Round decimals with whole number. → Compare and order numbers and decimal places up to two decimal p ways, such as on number lines. → Estimate, compare, order and cal money in pounds and pence buildir decimal notation and knowledge of → Apply understanding of fractions non-routine problems and puzzles in measures. Explain methods and rea using diagrams and symbols 	ivalents to ¼, ½, ¾ . ivalents of any number of tenths or one decimal place to the nearest d quantities with the same number of places and represent them in several local tend of the same number of places and represent them in several local tend of the same number of place and represent them in several local tend of the same number of fractions. and decimals to solve routine and nvolving numbers, shapes, money or soning orally and in writing, including	→Draw symmetric patterns using a variety of media to become familiar with different orientations of lines symmetry; and recognise line symmetry in a variety of diagrams including where the line of symmetry does not dissect the original shape.	aSee previous	
Y5 NC	 → Read Roman numerals to 1000 (M) and recognise years written in Roman numerals. → Revisit previous taught PV NC obj. 	 Read, write, order and compare num Recognise and use thousandths and decimal equivalents. Round decimals with two decimal pl to one decimal place. Solve problems involving number up Recognise the per cent symbol (%) a number of parts per hundred', and wr denominator 100, and as a decimal. 	mbers with up tothree decimal places. relate them to tenths, hundredths and laces to the nearest whole number and to three decimal places. and understand that per cent relates to rite percentages as a fraction with	 Know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles. Draw given angles, and measure them in degrees. Identify: angles at a point and one whole turn (total 360°), angles at a point on a straight line and ½ aturn (total 180°) other multiples of 90°. 	→Use all four operations to solve pro example, length, mass, volume, mon scaling. →Solve problems which require kno- equivalents of ½, ¼, ½, ½, ½ and thos multiple of 10 or 25. →Solve problems involving number of	blems involving measure [for ey] using decimal notation, including wing percentage and decimal refractions with a denominator of a up to three decimal places.
Small Steps /RtP	→Roman numerals to 1,000. →previously covered P.V small steps	 Decimals up to 2 d.p. SNPV-1 Know that 10 tenths are equivite size of 0.1. Know that 100 hundred is 100 times the size of 0.01. Know that 100 hundred tenth, and that 0.1 is 10 times the size Decimals as fractions (1). SNPV-2 Recognise the place value of edecimal places, and compose and decord places using standard and nonstandard Decimals as fractions (2). SF-3 Recall decimal fraction equivalen multiples of these proper fractions. Understand thousandths. Thousands as decimals. Arourd and compare decimals. Understand percentages. Percentages as fractions and decimate Equivalent F.D.P. 	valent to 1 one, and that 1 is 10 times iths are equivalent to 1 one, and that 1 t 10 hundredths are equivalent to 1 of 0.01. each digit in numbers with up to 2 ompose numbers with up to 2 decimal d partitioning. Its for ½, ¼, 1/10 and 1/5, and for	GG−1 Compare angles, estimate and measure angles in degrees (*) and draw angles of a given size. → Calculating angles on a straight line. → Calculating angles around a point. → Triangles → Quadrilaterals → Calculating lengths and angles in shapes.	Adding decimals within 1. Subtracting decimals within 1. Complements to 1. Adding decimals – crossing the wh Adding decimals with the same nu Subtracting decimals with the sam Adding decimals with a different n Subtracting decimals with a differe	ole. mber of decimal places. e number of decimal places. umber of decimal places. nt number of decimal places.



Summer

	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	
		Decim	als	Properties	s of Shape	Volume	
Vocabulary	Convert conversion metric measure kmm cm m cmmm g kg ImI common imperial units inches pounds pints unit of measurement approximate equivalence	Decimal place decimal point tenths hunc to three decimal places percent % perce fraction/decimal/percentage	Iredths thousandths round rounded entages convert equivalence as a	Straight line full turn calculate dec irregular polygon angle deg right angle parallel perpendi measurer	luce properties regular rees° acute obtuse reflex icular protractor angle	Estimate capacity volume cubes cuboids mm/cm/m³	
KIRFS		Convert between improper and mixed fractions					
Y4 Consolidation	aSee previous	→Find the effect of dividing a one- or tv identifying the value of the digits in the hundredths.	vo-digit number by 10 and 100, answer as ones, tenths and	 → Continue to develop use of correct mathematical vocabulary(including identify and describe 2-D and 3-D si → Continue to draw and make 2-D a materials. → Compare and classify geometric: quadrilaterals e.g. parallelogram, rf triangles e.g. isosceles, equilateral, properties and sizes → Apply measuring skills to an appraalongside the skills of thinking math These should include practical prob construction of shapes or artefacts, context. 	ct parallel and perpendicular) to hapes. and 3-D shapes using a range of shapes, including nombus, trapezium and scalene, based on their opriate degree of accuracy, nematically to solve problems. lems and might involve often in a cross curricular	àSee previous	
Y5 NC	→Solve problems involving converting between units of time.	→Use all four operations to solve problems length, mass, volume, money] using decima →Solve problems involving number up to th →Multiply and divide whole numbers and t 1000.	involving measure [for example, I notation, including scaling. Iree decimal places. hose involving decimals by 10, 100 and	→Identify: angles at a point and one w point on a straight line and ½ a turn (to →Use the properties of rectangles to o lengths and angles.	vhole turn (total 360°), angles at a otal 180°) other multiples of 90°. deduce related facts and find missing	 Estimate volume [for example using 1cm3 blocks to build cuboids (including cubes)] and capacity [for example, using water]. Use all four operations to solve problems involving measure. 	
Small Steps /RtP	 →Converting units of time. →Timetables. 	 Adding and subtracting whole and decima SNF-2 Apply place-value knowledge to know facts (scaling facts by 1 tenth or 1 hundredt) Decimal sequences. Multiplying decimals by 10, 100 and 1000 SNPV-1 Know that 10 tenths are equivalent size of 0.1. Know that 10 hundredths are e times the size of 0.01. Know that 10 hundre 0.1 is 10 times the size of 0.01. SNPV-2 Recognise the place value of each of places, and compose and decompose numb stadard and nonstandard partitioning. SMD-1 Multiply and divide numbers by 10 at to making a number 10 or 100 times the size size. Dividing decimals by 10, 100 and 1,000. 	als. wn additive and multiplicative number 1). to 1 one, and that 1 is 10 times the quivalent to 1 one, and that 1 is 100 dths are equivalent to 1 tenth, and that ligit in numbers with up to 2 decimal ers with up to 2 decimal places using and 100; understand this as equivalent e, or 1 tenth or 1 hundredth times the	 → Regular and irregular polygons. → Reasoning about 3D shapes. 		 What is volume? Compare volume. Estimate volume. Estimate capacity. 	