

Curriculum Map: Design & Technology

Content is sequenced in phases at KS3. Students will have two lessons over a two-week timetable and will rotate between teachers. Students will cover the specialisms of resistant materials, electronics and graphics.

Design Skills (identifying problems/exploring context and communicating ideas). Making Skills (manufacturing, practical skills and good workshop) practice. Knowledge and understanding (materials, processes and manufacturing).

	Autumn 1 - Autumn 2 - Spring 1	Spring 2 - Summer 1 - Summer 2		
Year 7	Resistant Materials 1	Electronics 1		
	Phase 1	Phase 1		
	Clacker Toy Project:	Jitter Project:		
	. Workshop safety.	. Workshop safety.		
	 Consider context. Ideas and features. Construction methods. Introduction to woods: Categories, working properties and characteristics. Wood finishing and decoration processes. Workshop safety. Manufacturing methods and key terminology. Scroll/coping and tenon saw, linisher and abrasives, pillar drill. Manufacturing clacker toy, practical skills and material manipulation development and decoration. 	 Consider context, specification points and jitter toy ideas. Features, communicating ideas and analysis. Plastic properties and characteristics. Manufacturing methods and key terminology. Vacuum forming and gerbil cutter process. Introduction to machinery and H&S. Vacuum forming and gerbil cutter task. Use of hand tools for shaping of HIPS base. Use of pillar drill and linisher. 		
	. Peer testing and evaluation.	. Injection moulding process, method and application.. Injection moulding task - Moulding feet for jitter toy.		

		Introduction to soldering equipment, electronic components, circuits and H&S. Soldering task - Assembling circuit and motor. Jitter toy shell decoration.		
Year 8	Graphics 1 Phase 1	Resistant Materials 2 Phase 2		
	Modelling Project:	Storage Project:		
	. Workshop safety.	. Workshop safety.		
	. Brand image and development.. Uses and application of modelling and prototyping.	Exploring context and identifying target audience. Construction methods.		
	. Ideas generation - Developing interest and the 'wow' factor.	. Ideas generation and analysis.		
	. Creativity, aesthetics and analysis.	. Developing 3D drawing skills.		
	. Card and modelling skills.	. Introduction to woods: Categories, working properties and characteristics.		
	. Workshop safety Materials and fixatives for modelling.	. Wood finishing and decoration processes.. Workshop safety.		
	. Introduction to tools, equipment and H&S.	. Manufacturing methods and key terminology.		
	. Shop front model manufacture.	. Scroll saw, linisher and pillar drill.		
	. Branding and promotional material.	. Manufacturing storage container, practical skills and material manipulation development and decoration.. Peer testing and evaluation.		
	. CAD graphics development. . Promotional material manufacture.			
	. Fromotional material manufacture.			
Year 9	Resistant Materials 3	Resistant Materials 4 (including electronics – P2 and compliant materials – P2)		
	Phase 3	Phase 2-4		
	Tea Light:	Clock:		
	. Workshop safety.	. Workshop safety.		
	. Exploring context and analysis of Memphis design movement Ideas generation.	. Consider context, specification points and jitter toy ideas Features, communicating ideas and analysis.		
	. Planning for making Sequencing component manufacture.	. Wood, plastic, metal and manufactured boards properties and characteristics Manufacturing methods and key terminology.		

- . Introduction to metals.
- . Categories, working properties and characteristics of metals.
- . Workshop safety.
- . Manufacturing processes, construction methods and key terminology.
- . Introduction to machinery and H&S.
- . Metal shaping.
- . Cold forming aluminium tea-light bowl and mild steel stand.
- . Riveting.
- . Testing and evaluation.

- . Wood finishing and decoration processes.
- . Introduction to tools, machinery and H&S.
- . Use of hand tools for shaping of HIPS base.
- . Use of scroll saw, pillar drill, linisher and strip heater.
- . Riveting.
- . Introduction to soldering equipment, electronic components, circuits and H&S.
- . Adhesives, fixatives and mechanical fixing methods.
- . Testing and evaluation.

Extension design and make mini projects. These will revisit materials and manufacturing processes.

Night Light

- . Introduction to soldering equipment, electronic components,
- . Ideas generation
- . Mould making and vacuum forming.
- . Hand tool and machine skills.
- . Shaping and working wood.
- . Shell manufacture.
- . Soldering and assembly.

Egg Race Challenge:

- . Ideas generation.
- . Collaborative working and problem solving.
- . Hand tool and machine skills.
- . Shaping and working wood.
- . Decoration, assembly and challenge.

Mechanical Toy:

- . Mechanical systems.
- . Function and component identification.
- . Understanding cams and movement.
- . Ideas generation
- . Shaping and working wood.
- . Hand tool and machine skills.
- . Planning for manufacture.
- . Automata manufacture.

Torch and Packaging:

- . Looking at multi material and component products.
- . Consideration of product marketing.
- . Mould making and vacuum forming.
- . Blister package manufacture.
- . Packaging graphics and CAD.

Plane Challenge:

- . Aerodynamics.
- . Ideas generation.
- . Collaborative working and problem solving.
- . Hand tool and machine skills.
- . Shaping and working wood.
- . Decoration, assembly and challenge.

Key Stages 4 and 5

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 10 Product Design	Drawing and designing skills. Looking at key points of product analysis. Design and make task: Concept modelling and use of vinyl cutter.	. Drawing and designing skills Looking at key points of product analysis Looking at design eras Study of Alessi and product analysis of work. Design and make task: . Plastics/polymers Jigs, templates, formers Card modelling Photo types Line bending, surface texture and CNC milling Theory and homework tasks.	Drawing and designing skills. Paper and sizes. Looking at key points of product analysis. Looking at design eras. Study of Dyson and product analysis of work. Design and make task: Electronics lighting. Wood and metal machinery and skills. Theory and homework tasks.	Drawing and designing skills. Looking at key points of product analysis. Design and make task: Scale modelling and prototyping of furniture. Knock down fittings and flat pack furniture. Traditional wood joints. Theory and homework tasks.	Non Exam Assessment (50%): . Introduce NEA and contexts Product analysing skills Problem solving skills Theory and homework tasks.	Non Exam Assessment: . Start NEA Analysis of task Client and user needs Plan of NEA Context research General research.

Year 11	Non Exam Assessment:	Non Exam Assessment:	Non Exam Assessment:	Non Exam Assessment:	Exam preparation:	Exam preparation:	
Product Desig		Development of ideas. Review and evaluate, Client input. Modelling. Final concept. Completion of working drawings, including CAD.	. Production plan and diary of making Manufacture of NEA concept.	. Manufacture of NEA concept Testing and evaluation. Exam preparation (50%): . Based on core and specialist technical principles and designing and making principles. In addition; maths and science will be covered, which contribute to 15% and 10% of the exam.	Based on core and specialist technical principles and designing and making principles. In addition; maths and science will be covered, which contribute to 15% and 10% of the exam.	Based on core and specialist technical principles and designing and making principles. In addition; maths and science will be covered, which contribute to 15% and 10% of the exam.	

Year 12

Product Design

Product analysis of plastic torches:

- . Introduce task.
- . Create retrospective specification.
- . Evaluate chosen torch against specification.
- . Complete retrospective specification and evaluation for product.
- . Identification of torch materials with reference to properties, justification, alternatives.
- . Analysis of processes used in production of torch. Identify/describe process. Justify use of process and suggest possible alternatives.
- Identify and describe QC checks during manufacture, including quality standards.
- . Describe a QA system for the product.

Theory knowledge to support project:

- . Thermo/thermosetting plastics, elastomers, polymer structures, properties and characteristics of plastics.
- . Sustainability around the manufacture and use of plastics, LCA and biodegradable plastics.
- Plastic forming processes; injection and rotational moulding, extrusion, calendering.
 QA, QC and TQM.

plastic Blue sky plastic project:

- . Introduce task.
- . Research plastic products.
- . Complete initial ideas and development.
- Inclusion of third angle orthographic projection and presentation drawings.
- . Planning for making.
- . Completion of practical task.

Theory knowledge to support project:

- . 3D sketching.
- . Layout and proportion
- . Enhancement methods.
- . Third angle orthographic projection.
- . Flow charts.

Design drawing skills.

Blue sky metal project:

. Introduce task.

- . Research metal products.
- . Complete initial ideas and development.
- Inclusion of third angle orthographic projection and presentation drawings.
- . Planning for making.
- . Completion of practical task.

Theory knowledge to support project:

- Metal properties and characteristics table.
 Including advantages, disadvantages and applications.
- . Categories of metals: ferrous, non-ferrous and alloys.
- . Components: nuts and bolts, spacers, washers and screws.
- . Riveting.
- . Gears, bearings, bushes.
- . Cams and followers.
- . Processes: casting, milling and routing, drilling, turning, lathes, knurling and parting off.
- . Joining techniques: welding, brazing and soldering
- . Material removal: shearing, abrading, filing and grinding.
- . Heat treatment: hardening, tempering, normalising and annealing,

Blue sky packaging project:

- . Timeline of design movements.
- . Introduce task.
- Complete context and customer profile.
- . Research of chosen designer/movement.
- . Product analysis.
- . Design brief.
- Specification.
- Initial ideas and review.
- . Ideas development.
- . Development of surface graphics: layout, text, surface pattern, enhancements/finishes.
- Completion of final idea.
- . Completion of working net.
- . 3D CAD image of finished product.

Theory knowledge to support project:

- Design movements:
 Arts and crafts, art
 nouveau, art deco,
 modernism, Bauhaus,
 streamlining, post
 modernism and
 Memphis.
- Paper and board: processing, sustainability and genetic modification.
- . Types of paper/board.
- . Reasons for packaging.
- . Over packing issues.
- Printing methods and finishes.
- . Die cutting/guillotining. . Printing QC.

Non-Exam Assessment: Independent design and make project:

- . Introduction and start NEA.
- Identification, investigation and justification of design possibilities and opportunities.
- Complete context and design brief.
- Investigation of the needs and wants of the client/end user and complete client introduction.

Exam preparation: Theory knowledge relating to exam subject content. Non-Exam Assessment: Independent design and make project:

- Initial research; including ergonomic information, standards and sustainability.
- Product analysis of existing commercial products.
- . Client interview.
- . Production of specification.
- . Complete initial ideas requirements.

Exam preparation: Theory knowledge relating to exam subject content.

Year 13	Non-Exam Assessment:	Non-Exam Assessment:	Non-Exam Assessment:	Non-Exam Assessment:	Exam preparation:	Exam preparation:
Product Design	Independent design and	Independent design and	Independent design and	Independent design and		
	make project:	make project:	make project:	make project:	Theory knowledge relating	Theory knowledge relating
	. Initial design ideas and	. 3D modelling.	. Planning of manufacture.	. Manufacture of final	to exam subject content.	to exam subject content.
	review.	. Further development of	. Manufacture of final	prototype.		
	. Development of design	design ideas.	prototype.	. Testing and evaluating.		
	ideas. . CAD modelling.	. Investigation into materials.	Exam preparation:	Exam preparation:		
	Exam preparation:	. Client review Completion of final	Theory knowledge relating	Theory knowledge relating		
	Theory knowledge relating	design solution and review.	to exam subject content.	to exam subject content.		
	to exam subject content.	. Manufacture of final prototype.				
		Exam preparation:				
		Theory knowledge relating				
		to exam subject content.				