

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
English	Stimuli – Medusa Outcome: setting description Stimuli – Theseus and the Minotaur Outcome: instructions and character description	Book: Avatar Outcome: diary entry and fact file	Book: Escape from Pompeii by Christina Balit Outcome: third person recount and newspaper article	Stimuli – Julius Caesar Outcome: biography Stimuli – Greece Outcome – persuasive leaflet	Book: The Iron Man – Ted Hughes Outcome: Character description and narrative	Book: The Thames and Tide Club – Katya Balen Outcome: Non-chronological report London and letter
Maths	Reasoning with large numbers (2 weeks) Addition and subtraction (3 weeks) Multiplication and division (4 weeks) Discrete and continuous data (2 weeks)		Calculating with multiplication and division (1 week) Fractions (4 weeks) Time (1 weeks) Decimals (3 weeks) Area and perimeter (2 weeks)		Solving measures and money problems (3 weeks) Shape and symmetry (2 weeks) Position and direction (2 weeks) Reasoning with pattern and sequences (2 weeks) 3-D shape (1 week) <i>See Mathematics Mastery for a more detailed breakdown</i>	
Science	The Human Body <ul style="list-style-type: none"> • Cells and Nutrients • Teeth and Senses • Digestion • Preparing to Eat • Vitamins and Minerals 	Classification of Plants and Animals <ul style="list-style-type: none"> • Introduction to Classification • Classes of Vertebrates: Fish and Amphibians • Classes of Vertebrates: Reptiles, Birds and Mammals • Classes of Invertebrates: Insects, Arachnids and Molluscs • Classification of Plants 	Ecology <ul style="list-style-type: none"> • Living Things and Habitats • Natural Cycles • Web of Living Things • Air Pollution: A Human Threat to the Environment • Ecology in our Local Area 	Sound <ul style="list-style-type: none"> • What is Sound? • Speed of Sound • Qualities of Sound – Pitch and Volume • Human Voice • Ears – How We Hear 	States of Matter (The Water Cycle) <ul style="list-style-type: none"> • States of Matter • Evaporation • Condensation • Precipitation • The Water Cycle 	Electricity <ul style="list-style-type: none"> • Electrical Safety • Parts of a Circuit • Switches • Thomas Edison and Lewis Latimer • Investigating Conductive and Non-Conductive Materials
RE	<ul style="list-style-type: none"> • U27 What do Hindus believe God is like? (Hinduism) 	<ul style="list-style-type: none"> • U29 What does it mean to be a Hindu in Britain? 	<ul style="list-style-type: none"> • U25 What kind of world did Jesus want? 	<ul style="list-style-type: none"> • U28 Why do Christians call the day that Jesus died Good Friday? 	<ul style="list-style-type: none"> • U26 For Christians, when Jesus left; what was the impact of Pentecost? 	<ul style="list-style-type: none"> • U30 How and why do people mark the significant events of life?
Geography	Thematic week – Japan	Spatial Sense <ul style="list-style-type: none"> • Globes and the Tropics • Scale • Grid References • Our Local Area • Our Local Area – Changes over time 	Thematic week – The Plague	Mediterranean Europe <ul style="list-style-type: none"> • Key Places in Europe • Climate of Mediterranean Europe • Food and Farming • Landscape • Settlements 	Thematic week – Rivers	UK London and the South East <ul style="list-style-type: none"> • Introduction to the South East • London • Canterbury • Brighton • Dover
History	Ancient Greece <ul style="list-style-type: none"> • Ancient Greece: City States • Athens and Democracy • Sparta and the Persian Wars • Alexander the Great • Greek Gods • The Parthenon Marbles • The Ancient Olympics and Legacy 		Romans <ul style="list-style-type: none"> • Locating Ancient Rome and the Punic War • Pompeii • A Day in the Life of Ancient Rome • Julius Caesar • Christianity in the Roman Empire • Caesar Augustus, the Pax Romana and the Fall of the Roman Empire 		The Stuarts <ul style="list-style-type: none"> • James I & VI & Gunpowder Plot • Charles I and the English Civil War • Oliver Crowell & the Restoration of Charles II • The Great Plague • The Great Fire of London • James II and the Monmouth Rebellion • William and Mary and the Bill of Rights 	



Year Y4 Long Term Plan 2024-2025

Art	Light <u>Artists: Caravaggio, Vermeer, Goncharova, Begum</u> <ul style="list-style-type: none"> to develop techniques, including control and use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing with a range of materials for example, pencil, charcoal about great artists in history. 	Space <u>Artists: Matisse, Millet, Bonheur, Bruegel, Turner</u> <ul style="list-style-type: none"> to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing with a range of materials for example, pencil, charcoal about great artists in history. 	Design <u>Artists: Matisse, Munch, Kauffman</u> <ul style="list-style-type: none"> to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing with a range of materials for example, pencil, charcoal about great artists in history. 	Monuments of Ancient Rome <u>Monuments: The Pantheon, Colosseum, Trajan's, Column</u> <ul style="list-style-type: none"> to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including sculpture with a range of materials about great artists, architects and designers in history 	Monuments of the Byzantine Empire <u>Monuments: Hagia Sofia, Basilica of San Vitale –Ravenna, icons</u> <ul style="list-style-type: none"> to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing and painting with a range of materials about great artists, architects and designers in history 	Embroidery, Needlework and Weaving <u>Designers/Artists: Farrer, Hartnell– Coronation robes, Duchess of Cambridge wedding dress, Raphael, Albers</u> <ul style="list-style-type: none"> to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques with a range of materials about great artists and designers in history
DT	Textiles: Cushions		Build: Moving miniature Playgrounds		Cook: Apple Crumble	
Music	Rally Robins Music Teacher	Rally Robins Music Teacher	Rally Robins Music Teacher	Rally Robins Music Teacher	Rally Robins Music Teacher	Rally Robins Music Teacher
PE	Dance <ul style="list-style-type: none"> develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics perform dances using a range of movement pattern 	Hockey <ul style="list-style-type: none"> play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending 	Rounders <ul style="list-style-type: none"> play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending 	Swimming <ul style="list-style-type: none"> swim competently, confidently and proficiently over a distance of at least 25 metres use a range of strokes effectively [for example, front crawl, backstroke and breaststroke] perform safe self-rescue in different water-based situations 		
Computing	Computing systems and networks – the internet. <ul style="list-style-type: none"> Connecting networks. What is the internet made of? Sharing information. What is a website? Who owns the web? Can I believe what I read? 	Creating media – Audio production. <ul style="list-style-type: none"> Recording sound. Editing audio. Planning a podcast. Creating a podcast. Behind the scenes. Evaluating podcasts. 	Programming A – repetition in shapes. <ul style="list-style-type: none"> Programming a screen turtle. Programming letters. Patterns and repeats. Using loops to create shapes. Breaking things down. Creating a programme. 	Data and information – data logging. <ul style="list-style-type: none"> Answering questions. Date collection. Logging. Analysing data. Data for answers. Answering my questions. 	Creating media – photo editing. <ul style="list-style-type: none"> Changing digital images. Recolouring. Cloning. Combining. Creating. Evaluating. 	Programming B – Repetition in games. <ul style="list-style-type: none"> Using loops to create shapes. Different loops. Animate your name. Modifying a game. Designing Creating our games.
MFL	A New Start <ul style="list-style-type: none"> Greetings Numbers <ul style="list-style-type: none"> Colours 	Calendar & Celebrations <ul style="list-style-type: none"> Firework colours Days of the week Months of the year Dates <ul style="list-style-type: none"> Christmas traditions 	Animals <ul style="list-style-type: none"> Animal nouns Animal sentences Animal story 	Carnival, using numbers and dates <ul style="list-style-type: none"> Carnival time Numbers 1-15 Numbers up to 20 Talking about myself Easter time 	Fruits and vegetables <ul style="list-style-type: none"> Nouns Plural form Enjoy a story Asking for fruit Writing a request Independent story 	Going on a picnic <ul style="list-style-type: none"> Naming food and drinks Join in with a story Create your own story Verb phrases 'Where do you live?' Creating a conversation
PHSE	Being Me in My World <ul style="list-style-type: none"> Becoming a class team Being a school citizen Rights, responsibility and democracy Rewards and consequences Our learning charter 	Celebrating Difference <ul style="list-style-type: none"> Judging by appearances Understanding influences Understanding bullying Problem-solving Special me Celebrating difference: how we look 	Dreams and Goals <ul style="list-style-type: none"> Hopes and dreams Broken dreams Overcoming disappointment Creating new dreams Achieving goals 	Healthy Me <ul style="list-style-type: none"> My friends and me Group dynamics Smoking Alcohol Healthy friendships Celebrating my inner strength and assertiveness 	Relationships <ul style="list-style-type: none"> Jealousy Love and loss Memories Getting on and falling out Celebrating my relationships with people and animals 	Changing Me <ul style="list-style-type: none"> Unique me Having a baby alternative Inside body changes Girls and puberty Circles of change Accepting change Looking ahead