## Story Sensations Air Sea Rescue

## The disk which is inside the book has the sound track which accompanies the story

Page 6 – Sail – Piece of red material to waft around. Do they waft this around independently or with support? Do they anticipate?

Page 8 – Hump back whale – Bumpy card covered in lycra to explore. Do they explore this texture? Do they seem to like it?

Page 9 – Drum – Bang the drum. Can they bang the drum in time? Do they vocalise to ask for more?

Page 10 – Wind – Squeeze the bottle to blow air onto the students face. Do they anticipate this? Do they like this?

Page 12 – Abandon ship – Splash with water or explore water. Do they like the water? Do they explore? Do they anticipate?

Page 14 – Lifeboat – Pool noodle to explore. Do they hold onto this? DO they discard?

Pg 15 – Helicopter – Paper windmill to spin and explore. Can they spin this themselves? DO they notice that it spins? Do they reach out towards it?

Pg 18 – Torches – If you have a torch get the child to follow the light. Do they track it? Do they reach out towards it?