Creative iMedia (Graphics)

Course Specifications

Course Title: Creative iMedia

Exam Board: OCR

Link to specification: Creative iMedia specification

Grading: Pass, merit or distinction at level 1 or 2

Course Details

What will you learn?

Year 10

<u>Autumn</u>

Introduction to R093 exam unit: Creative iMedia in the media industry

- Topic Area I: The media industry
- Topic Area 2: Factors influencing product design

Teaching and practise for R094: Visual identity and digital graphics

- Topic Area I: Develop visual identity
 - I.I Purpose, elements and design of visual identity
 - Topic Area 2: Plan digital graphics for products
 - 2.1 Graphic design and conventions
 - 2.2 Properties of digital graphics and use of assets
 - 2.3 Techniques to plan visual identity and digital graphics
- Topic Area 3: Create visual identity and digital graphics
 - 3.1 Tools and techniques of imaging editing software used to create digital graphics
 - 3.2 Technical skills to source, create and prepare assets for use within digital graphics
 - 3.3 Techniques to save and export visual identity and digital graphics

<u>Spring</u>

Independently respond to the R094 brief to create the visual identity and digital graphic requested.

(The brief changes every year)

Summer

Teaching and practise for R095: Characters and Comics

- Topic Area I: Plan characters and comics
 - I.I Character features and conventions
 - I.2 Conventions of comics
 - \circ $\,$ 1.3 Resources required to create characters and comics

- 1.4 Pre-production and planning documentation and techniques for characters and comics
- Topic Area 2: Create characters and comics
 - 2.1 Techniques to obtain and create components for use within comics
 - 2.2 Technical skills to create comics
 - 2.3 Techniques to save and publish characters and comics
- Topic Area 3: Review characters and comics
 - 3.1 Techniques to check and review characters and comics
 - 3.2 Improvements and further developments

Year 11

<u>Autumn</u>

Independently respond to the R095 brief to create the character and comic requested.

(The brief changes every year).

Spring

Continue R093 exam unit: Creative iMedia in the media industry

- Topic Area 3: Pre-production planning
- Topic Area 4: Distribution considerations

<u>Summer</u>

Practice for final R093 exam

How will you be assessed?

During the course:

Year 10:

January: mid year exam

March: You will submit NEA R094 which is worth 25% of your overall grade

June: end of year exam based on exam unit R094

Year 11:

November: PPE1

January: You will submit NEA R095 which is worth 35% of your overall grade

February: PPE2

June: external exam R094

At the end of the course:

Your final grade will be awarded based on the following examinations and / or coursework.

Exam R093: Creative iMedia in the media industry (40% of overall grade)

NEA R094: Visual identity and digital graphics (25% of overall grade)

NEA R095: Characters and comics (35% of overall grade)

What independent work can you do?

Learn:

Glossary of Key Terms

Command words

RAG and Revisit:

PLCs

Explore:

Recommended Reading

Access a wide range of media products that cover a variety of genres for different target audiences e.g. print adverts, films, newspapers, magazines, TV programmes, radio broadcasts.

Revise:

Top tips and strategies

- Use Know It All Ninja videos create flash cards
- Practice quizzes on GCSE Pod
- Attend Adobe club to practise Photoshop and Illustrator for your NEA

Prepare:

Exam papers - currently only a sample paper is available.

Which resources should you use?

Textbooks, websites, online resources

Further reading:

Books: <u>course book</u> (includes digital resources) and <u>course revision guide</u> Websites: <u>GCSE Pod</u>, <u>BBC GCSE Bitesize</u> Publications: <u>The Week Junior</u>