Year 9 Computing

What will be studied?
Topic(s)
Unit 1 – Graphics Unit 2 - Python Unit 3 – HTML and Websites Unit 4 - App Development Unit 5 - Sound Manipulation Unit 6- Game Progrmming
How do you assess the learning?
End of Unit Test and Project work

End of Year Examination
How will I be assessed at the end of the year?
Project Work

How can I help my child?
Guidance and advice
https://www.w3schools.com/ https://code.org/learn http://www.learnpython.org/ www.python.org https://www.cambridgegcsecomputing.org/register-as-a-learner https://www.codecademy.com/ http://www.thinkyouknow.co.uk/ http://www.teach-ict.com/gcse_new/gcse_ict_quizzes.htm **Further reading:** **Books**: Trigger Happy: The inner life of videogames - Stephen Poole, Accidental Empires - Robert X Cringely **Magazines**: Wired, New Scientist **Visit:** The National Museum of Computing: https://www.tnmoc.org/