

## Year 7 Computing

### What will be studied?

#### Topic(s)

Unit 1 - Organize Yourself - Introduction to Google Education applications

Unit 2 - Websites

Unit 3 - Graphics

Unit 4 – Programming Logo

Unit 5 – Programming Scratch

#### How do you assess the learning?

End of Unit Test and Project work

### End of Year Examination

#### How will I be assessed at the end of the year?

Project Work

### How can I help my child?

#### Guidance and advice

<https://www.w3schools.com/> <https://code.org/learn>

<http://www.learnpython.org/> <https://www.bbc.co.uk/education>

<http://www.thinkyouknow.co.uk/> [http://www.teach-](http://www.teach-ict.com/gcse_new/gcse_ict_quizzes.htm)

[ict.com/gcse\\_new/gcse\\_ict\\_quizzes.htm](http://www.teach-ict.com/gcse_new/gcse_ict_quizzes.htm)

#### Further reading:

**Books:** Trigger Happy: The inner life of videogames - Stephen Poole,  
Accidental Empires - Robert X Cringely

**Magazines:** Wired, New Scientist

**Visit:** The National Museum of Computing: <https://www.tnmoc.org/>