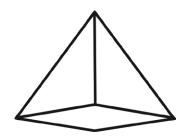
## **3D Shapes**

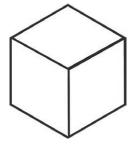


square-based pyramid

edges \_\_\_\_\_

faces/surfaces \_\_\_\_\_

vertices \_\_\_\_\_

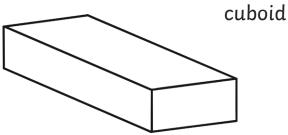


cube

edges \_\_\_\_\_

faces/surfaces \_\_\_\_\_

vertices \_\_\_\_\_



edges \_\_\_\_\_

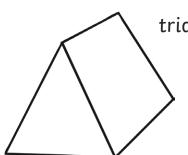
faces/surfaces \_\_\_\_\_

edges \_\_\_\_\_

faces/surfaces \_\_\_\_\_

vertices \_\_\_\_\_

vertices \_\_\_\_\_

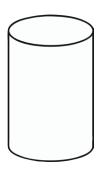


triangular prism

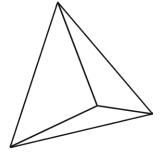
edges \_\_\_\_\_

faces/surfaces \_\_\_\_\_

vertices \_\_\_\_\_



cylinder



triangular-based pyramid

edges \_\_\_\_\_

faces/surfaces \_\_\_\_\_

vertices \_\_\_\_\_



