

Art & Design Curriculum

<u>Year group</u>	<u>Autumn Unit</u>	<u>Spring Unit</u>	<u>Summer Unit</u>
Reception			
1	Drawing Like Caveman Drawing - developing fine motor skills Focus artist/designer: Lascaux	Weaving – Anni Albers Textiles / developing fine motor skills Focus artist/designer: Anni Albers	Inspired by Miro Construction sculpture/ developing fine motor skills Focus artist/designer: Miro
2	Lucienne Day, Fabric Designer Collage/digital Focus artist/designer: Lucienne Day	Kandinsky & Music Painting with acrylics Focus artist designer: Kandinsky	Making Illustrations Digital/drawing Focus artist designer: Quentin Blake Linked to English - Roald Dahl author study
3	Picasso Inspired Self-portraits Block printing Focus artist/designer: Picasso	Amazonian Birds Mixed media/construction	Drawing by Torchlight Pastels/ black & white photography
4	Surrealism - Magritte PIXLR Focus artist/designer: Magritte	Embroidery Samplers Textiles	Sketchbook Explorations Mixed media
5	Making Patterned Vessels Making patterned modroc vessels Focus artist/designer: Minoan ceramics	Responding to a Place Mixed media including machine sewing	Still-life painting Painting with acrylics Focus artist/designer: Dutch still-life paintings in The National Gallery's Collection
6	Henry Moore Clay sculptures/drawing Henry Moore	Macbeth Set Designs Set maquette construction Focus artist/designer: Contemporary set designers	Re-imagining landscapes Digital Landscapes in Tate Britain's collection, including Turner

Key to strands – NB: there are aspects of different strand within units. This gives an indication of the final outcome.

Drawing

Textiles

3d/sculpture

Painting

Digital

Mixed media/printing