


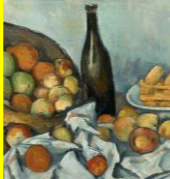












Art and Design Coverage

Intended End Points				
EYFS		KS1		
Develop drawing skills and explore a variety of lines.		To use drawing, painting and sculpture to share and develop ideas		
Develop their own ideas and then decide which materials to use to express them.		To be curious about the work of a range of artists, craft makers and designers		
Explore, use and refine a variety of artistic effects to express their ideas and feelings.		To learn about a wide range of art and design techniques		
Autumn		Spring		
Year 1	<p style="text-align: center;">Mix It</p> <p>This project teaches children about basic colour theory by studying the colour wheel and colour mixing. It includes an exploration of primary and secondary colours and how artists use colour in their artwork.</p> 	<p style="text-align: center;">Childhood: Funny Faces</p> <p>This project teaches children about the concept of the portrait and how the collage technique can be used to make a portrait.</p> 	<p style="text-align: center;">Bright Lights; Big City: Rain and Sunrays</p> <p>This project teaches children about calligraphy printing, including how to develop a motif to make single and repeated prints.</p> 	<p style="text-align: center;">School Days: Street View</p> <p>This project teaches children about artwork depicting streets and buildings and focuses on the work of the American pop artist, James Rizzi. They create a 3-D mural based on Rizzi's work.</p> 
	<p>Colour theory; Colour wheel; Primary and secondary colours</p> <ul style="list-style-type: none"> ✓ Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. ✓ Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. ✓ Evaluate and analyse creative works using the language of art, craft and design 	<p>Portraiture; Collage</p> <ul style="list-style-type: none"> ✓ Use a range of materials creatively to design and make products. ✓ Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. ✓ Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. ✓ Produce creative work, exploring their ideas and recording their experiences. ✓ Evaluate and analyse creative works using the language of art, craft and design. 	<p>Creating weather calligraphy</p> <ul style="list-style-type: none"> ✓ Use a range of materials creatively to design and make products. ✓ Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. ✓ Produce creative work, exploring their ideas and recording their experiences. ✓ Evaluate and analyse creative works using the language of art, craft and design 	<ul style="list-style-type: none"> ✓ Use a range of materials creatively to design and make products. ✓ Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. ✓ Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. ✓ Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. ✓ Produce creative work, exploring their ideas and recording their experiences. ✓ Evaluate and analyse creative works using the language of art, craft and design.
Year 2	<p style="text-align: center;">Mix It</p> <p>This project teaches children about basic colour theory by studying the colour wheel and colour mixing. It includes an exploration of primary and secondary colours and how artists use colour in their artwork.</p> 	<p style="text-align: center;">Movers and Shakers: Still Life</p> <p>This project teaches children about the work of significant still life artists and still life techniques. They explore a wide variety of still lifes and learn about the use of colour and composition. They create still life arrangements and artwork.</p> 	<p style="text-align: center;">Coastline: Flower head</p> <p>This project teaches children about the visual elements of flowers, including shape, texture, colour, pattern and form. They also explore various artistic methods, including drawing, printmaking and 3-D forms, using paper and clay.</p> 	<p style="text-align: center;">Magnificent Monarchs: Portraits and Poses</p> <p>This project teaches children about portraiture. They analyse the portraits of Tudor monarchs and compare Tudor portraits and selfies today. They use photo editing software to create royal portraits.</p> 
	<p>Colour theory; Colour wheel; Primary and secondary colours</p>	<p>Still life artists:</p> <ul style="list-style-type: none"> ✓ Use a range of materials creatively to design and make products 	<p>Creating flower sculptures:</p> <ul style="list-style-type: none"> ✓ Use a range of materials creatively to design and make products. 	<p>Royal portraits:</p> <ul style="list-style-type: none"> ✓ Use a range of materials creatively to design and make products















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	<ul style="list-style-type: none"> Use a range of materials creatively to design and make products. Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. Evaluate and analyse creative works using the language of art, craft and design. 	<ul style="list-style-type: none"> Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. Produce creative work, exploring their ideas and recording their experiences. Evaluate and analyse creative works using the language of art, craft and design. 	<ul style="list-style-type: none"> Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. Produce creative work, exploring their ideas and recording their experiences. Evaluate and analyse creative works using the language of art, craft and design. 	<ul style="list-style-type: none"> Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. Produce creative work, exploring their ideas and recording their experiences. Evaluate and analyse creative works using the language of art, craft and design. 		
Year 3	<p style="text-align: center;">Contrast and Complement</p> <p>This project teaches children about colour theory by studying the colour wheel and colour mixing. It includes an exploration of tertiary colours, warm and cool colours, complementary colours and analogous colours, and how artists use colour in their artwork.</p> 	<p style="text-align: center;">Through The Ages: Prehistoric Pots</p> <p>This project teaches children about Bell Beaker pottery. It allows the children to explore different clay techniques, which they use to make and decorate a Bell Beaker-style pot.</p> 	<p style="text-align: center;">Rocks, Relics and Rumbles: Ammonite</p> <p>This project teaches children about artistic techniques used in sketching, printmaking and sculpture.</p> 	<p style="text-align: center;">Rocks, Relics and Rumbles: People and Places</p> <p>This project teaches children about the genre of figure drawing. They study the figure drawings and urban landscapes of the artist LS Lowry and create artwork in his style to show scenes from their school.</p> 	<p style="text-align: center;">Emperors and Empires: Beautiful Botanicals</p> <p>This project teaches children about the genre of botanical art. They create natural weavings, two colour prints and beautiful and detailed botanical paintings of fruit.</p> 	<p style="text-align: center;">Emperors and Empires: Mosaic Masters</p> <p>This project teaches children about the history of mosaics, before focusing on the colours, patterns and themes found in Roman mosaic. The children learn techniques to help them design and make a mosaic border tile.</p> 
	<p>Colour theory; Colour wheel; Tertiary colours; Warm and cool colours; Complementary colours; Analogous colours</p> <ul style="list-style-type: none"> Create sketchbooks to record their observations and use them to review and revisit ideas. Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). Learn about great artists, architects and designers in history. Evaluate and analyse creative works using the language of art, craft and design. 	<p style="text-align: center;">Making Bell Beaker-style pots:</p> <ul style="list-style-type: none"> Create sketchbooks to record their observations and use them to review and revisit ideas. Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). Learn about great artists, architects and designers in history. Evaluate and analyse creative works using the language of art, craft and design. 	<p style="text-align: center;">Sculpting an ammonite:</p> <ul style="list-style-type: none"> Create sketchbooks to record their observations and use them to review and revisit ideas. Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). Evaluate and analyse creative works using the language of art, craft and design. 	<p>Figure drawing; Urban landscapes; Significant artist - LS Lowry</p> <ul style="list-style-type: none"> Create sketchbooks to record their observations and use them to review and revisit ideas. Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). Learn about great artists, architects and designers in history. Evaluate and analyse creative works using the language of art, craft and design. 	<p>Weaving with natural materials; Botanical art and illustration; Observational drawing; Unit and lino printing; Botanical study.</p> <ul style="list-style-type: none"> Create sketchbooks to record their observations and use them to review and revisit ideas. Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). Learn about great artists, architects and designers in history. Evaluate and analyse creative works using the language of art, craft and design. 	<p>Sketching; Mosaics</p> <ul style="list-style-type: none"> Create sketchbooks to record their observations and use them to review and revisit ideas. Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). Learn about great artists, architects and designers in history. Evaluate and analyse creative works using the language of art, craft and design.
Year 4	<p style="text-align: center;">Contrast and Complement</p> <p>This project teaches children about colour theory by studying the colour wheel and colour mixing. It includes an exploration of tertiary colours, warm and cool colours</p>	<p style="text-align: center;">Invasion: Warp and Weft</p> <p>This project teaches children about the art form of weaving and how it has developed over time, including the materials and techniques required to create woven patterns and products.</p>	<p style="text-align: center;">Misty Mountain, Winding River: Vista</p> <p>This project teaches children about the techniques that artists use when composing</p>	<p style="text-align: center;">Misty Mountain, Winding River: Animal</p> <p>This project teaches children about the historical and cultural portrayal of animals in art. They study the</p>	<p style="text-align: center;">Ancient Civilizations: Statues, Statuettes and Figurines</p> <p>This project teaches children about the 3-D representation</p>	<p style="text-align: center;">Ancient Civilizations: Islamic Art</p> <p>This project teaches children about the features of Islamic art. They make geometric</p>









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	<p>complementary colours and analogous colours, and how artists use colour in their artwork.</p> 	<p>Weaving: Exploring yarns</p> 	<p>landscape images, such as colour and atmosphere.</p> 	<p>visual qualities of animals through sketching, printmaking and clay modelling</p> 	<p>of the human form, including statues, statuettes and figurines. They study examples from ancient civilisations, and use their clay skills to create a Sumer-style figurine.</p> 	<p>patterns and motifs on paper, with fabric and in clay. They use their learning to create a high relief clay tile, decorated with geometric patterns.</p> 
	<p>Colour theory; Colour wheel; Tertiary colours; Warm and cool colours; Complementary colours; Analogous colours</p> <ul style="list-style-type: none"> ✓ Create sketchbooks to record their observations and use them to review and revisit ideas. ✓ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). ✓ Learn about great artists, architects and designers in history. ✓ Evaluate and analyse creative works using the language of art, craft and design. 	<p>Create a wall hanging:</p> <ul style="list-style-type: none"> ✓ Create sketchbooks to record their observations and use them to review and revisit ideas. ✓ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). ✓ Learn about great artists, architects and designers in history. ✓ Evaluate and analyse creative works using the language of art, craft and design 	<p>My landscape:</p> <ul style="list-style-type: none"> ✓ Create sketchbooks to record their observations and use them to review and revisit ideas. ✓ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). ✓ Learn about great artists, architects and designers in history. ✓ Evaluate and analyse creative works using the language of art, craft and design. 	<p>Make a Bankura Horse Sculpture:</p> <ul style="list-style-type: none"> ✓ Create sketchbooks to record their observations and use them to review and revisit ideas. ✓ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). ✓ Learn about great artists, architects and designers in history. ✓ Evaluate and analyse creative works using the language of art, craft and design. 	<p>Making Sumer-style figurines:</p> <ul style="list-style-type: none"> ✓ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). ✓ Learn about great artists, architects and designers in history. ✓ Evaluate and analyse creative works using the language of art, craft and design. 	<p>Creating geometric tiles:</p> <ul style="list-style-type: none"> ✓ Create sketchbooks to record their observations and use them to review and revisit ideas. ✓ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). ✓ Learn about great artists, architects and designers in history. ✓ Evaluate and analyse creative works using the language of art, craft and design.
<p>Year 5</p>	<p>Tints, Tones and Shades This project teaches children about colour theory by studying the colour wheel and exploring mixing tints, shades and tones. They learn about significant landscape artworks and features of landscapes before using this knowledge to create landscape paintings.</p> 	<p>Dynamic Dynasties: Taotie This project teaches children about the significance and art of the taotie motif, including ancient and contemporary casting methods.</p> 	<p>Sow, Grow and Farm: Lines, light and shadows This project teaches children about the visual qualities of line, light and shadow. They explore the work of Pablo Picasso and Rembrandt and are introduced to a range of shading techniques. They take black and white photographs and use pencil, pen and ink wash to reimagine their photographs in a shaded drawing.</p> 	<p>Sow, Grow and Farm: Nature's Art This project teaches children about the genre of land art. They work outdoors to sketch natural forms and explore the sculptural potential of natural materials before working collaboratively to create land art installations.</p> 	<p>Ground breaking Greeks: Mix media This project teaches children about paper crafts, papermaking and collage techniques, including paper, fabric, mixed media and photo collage. They use their learning to create a final piece of smallscale, mixed media collage.</p> 	<p>Ground breaking Greeks: Expression This project teaches children about the Expressionist art movement and the 'Father of Expressionism', Edvard Munch. They explore different ways to portray feelings and emotions in art to create an imaginative self-portrait.</p> 
	<p>Colour theory; Colour wheel; Mixing tints, shades and tones; Landscapes</p> <ul style="list-style-type: none"> ✓ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). ✓ Evaluate and analyse creative works using the language of art, craft and design. 	<p>Making Taotie Pieces</p> <ul style="list-style-type: none"> ✓ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). ✓ Learn about great artists, architects and designers in history. ✓ Evaluate and analyse creative works using the language of art, craft and design 	<p>Creating artwork with line, light and shadows:</p> <ul style="list-style-type: none"> ✓ Create sketchbooks to record their observations and use them to review and revisit ideas. ✓ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). 	<p>Creating an installation:</p> <ul style="list-style-type: none"> ✓ Create sketchbooks to record their observations and use them to review and revisit ideas. ✓ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). 	<p>Creating mixed media artwork:</p> <ul style="list-style-type: none"> ✓ Create sketchbooks to record their observations and use them to review and revisit ideas. ✓ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, 	<p>Creating an Expressionist-style painting:</p> <ul style="list-style-type: none"> ✓ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay).



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		<ul style="list-style-type: none"> ✓ Learn about great artists, architects and designers in history. ✓ Evaluate and analyse creative works using the language of art, craft and design. 	<ul style="list-style-type: none"> ✓ Learn about great artists, architects and designers in history. ✓ Evaluate and analyse creative works using the language of art, craft and design. 	<p>pencil, charcoal, paint, clay).</p> <ul style="list-style-type: none"> ✓ Learn about great artists, architects and designers in history. ✓ Evaluate and analyse creative works using the language of art, craft and design. 	<ul style="list-style-type: none"> ✓ Learn about great artists, architects and designers in history ✓ Become proficient in drawing, painting, sculpture and other art, craft and design techniques. ✓ Evaluate and analyse creative works using the language of art, craft and design. 	
Year 6	<p>Tints, Tones and Shade</p> 	<p>Maafa History: Trailblazers, Barrier Breakers This project teaches children about significant black artists and their work, and provides opportunities to analyse and create artwork inspired by them.</p> 	<p>Frozen Kingdom: Inuit This project teaches children about the Inuit way of life, including some of their cultural and artistic traditions.</p> 	<p>Frozen Kingdom: Environmental Artists This project teaches children about the genre of environmental art. They study how artists create artwork that addresses social and political issues related to the natural and urban environment. Children work collaboratively to create artwork with an environmental message.</p> 	<p>Britain at War: Distortion and Abstraction This project teaches children about the concepts of abstraction and distortion. They study the visual characteristics of abstraction and create a musically-inspired, abstract painting.</p> 	<p>Bees, Beetles and Butterflies This project teaches children about sketchbooks, observational drawing, mixed media collage and Pop Art. They consolidate their learning to make a final piece of artwork inspired by bees, beetles or butterflies.</p> 
	<p>Colour theory; Colour wheel; Mixing tints, shades and tones; Landscapes</p> <ul style="list-style-type: none"> ✓ Create sketchbooks to record their observations and use them to review and revisit ideas. ✓ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). ✓ Evaluate and analyse creative works using the language of art, craft and design. 	<p>Inspired artwork:</p> <ul style="list-style-type: none"> ✓ Create sketchbooks to record their observations and use them to review and revisit ideas. ✓ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). • Learn about great artists, architects and designers in history. • Evaluate and analyse creative works using the language of art, craft and design. 	<p>My Print:</p> <ul style="list-style-type: none"> ✓ Create sketchbooks to record their observations and use them to review and revisit ideas. ✓ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). ✓ Learn about great artists, architects and designers in history. ✓ Evaluate and analyse creative works using the language of art, craft and design. 	<p>Creating environmental art:</p> <ul style="list-style-type: none"> ✓ Create sketchbooks to record their observations and use them to review and revisit ideas. ✓ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). ✓ Learn about great artists, architects and designers in history. ✓ Evaluate and analyse creative works using the language of art, craft and design. 	<p>Creating Orphism-style art:</p> <ul style="list-style-type: none"> ✓ Create sketchbooks to record their observations and use them to review and revisit ideas. ✓ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). ✓ Learn about great artists, architects and designers in history. ✓ Evaluate and analyse creative works using the language of art, craft and design. 	<p>Insect-inspired artwork:</p> <ul style="list-style-type: none"> ✓ Create sketchbooks to record their observations and use them to review and revisit ideas. ✓ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay). ✓ Learn about great artists, architects and designers in history. ✓ Evaluate and analyse creative works using the language of art, craft and design.



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