

Year 3: Why were the Ancient Egyptians awesome?



Key Questions

1. What continent is Egypt in and what geographical features does it have?
2. How can I understand chronology using a timeline?
3. Who were the rulers of Ancient Egypt?
4. How can I use sources of information to research and record facts about pharaohs?
5. What are hieroglyphics and how do they help us learn about Ancient Egypt?
6. Who was Howard Carter and why was he so significant?
7. What is mummification and why was it important to Ancient Egyptians?
8. Why did the Ancient Egyptians build pyramids and what were they for?
9. What can artefacts tell us about Ancient Egyptian life?
10. Who were the gods & goddesses and why were they so important?
11. How can I create a simple webpage to share my learning?
12. Gold Task

Historical Dates

3150 BCE - 30CE

Vocabulary

BCE, CE, old, middle & new kingdom, upper/lower Egypt, Pharaoh, tomb, burial, pyramid, temple, empire, scribe, Rosetta stone, Giza, sphinx, continent, river, irrigation, physical/human features, civilisation, drought, flood, mummifications, Canopic jars, Greece, Greek, Romans, hieroglyphs, papyrus

National Curriculum

History

- Gain and deploy a historically grounded understanding of abstract terms such as 'civilisation'
- Know and understand significant aspects of the history of the wider world: the nature of ancient civilisations; characteristic features of past non-European societies.
- Gain historical perspective by placing their growing knowledge into different contexts, understanding the connection between cultural, religious and social history, and between short- and long-timescales;
- Understand historical concepts such as continuity and change, similarity, difference and significance.

Geography

- Locate the world's countries, using maps and focussing on their environmental regions and key physical characteristics; Use maps, atlases, globes and digital/computer mapping to locate countries and describe features
- Describe and understand key aspects of physical and human geography

Curriculum Links

English

- Participate in discussions, presentations, performances, role-play, improvisations and debates.
- Consider and evaluate different viewpoints, attending to and building on the contributions of others.
- Apply growing knowledge of root words, prefixes and suffixes to understand the meaning of new words.
- Retrieve and record information from non-fiction.
- Draft and write non-narrative material using simple organisational devices

Maths

- measure the perimeter of simple 2-D shapes
- draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them

Art

- Improve their mastery of art and design techniques including sculpture and painting with a range of materials; Find out about great architects in history.

Computing

- Use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content
- Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information.
- Use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact