Keelman's Way School

Literacy	Maths	Science Physical prosesses	ICT	Personal and social Development		
Picture stories linked to Light and Sound such as Owl Babies and Peace at Last. Sequencing. Use available mark making resources to draw and colour words and pictures. Identify and encourage repeating rhyme in Nursery Rhymes. Practise early handwriting skills. Role-play opportunities.	Counting skills. Read and write numbers. One to one correspondence. Patterns. Repeating pattern. Daily routine Length. Length using non-standard and standard units. Knowing where resources go in the classroom.	Light/ Dark Sound/ Hearing To explore light sources. To know we need light to see in the dark. To experience environmental sounds. To make sound through music.	To explore ICT programs, 2 simple On-going ICT targets. To use switches to control various resources. To make choices and begin to communicate about what they see. Mouse and keyboard skills.	Working with each other. Sharing resources, taking turns. Playing games with our peers. Watching videos of ourselves. Playing with children from other classes. Participating in the wider school community. Attending the café in school. Understand friendships. Beginning to develop selfcontrol in varying situations.		
Topic: Light and Sound 6 week topic/ Orange 1 History/ Geography Sensory Activities Physical Education and Design Technology/ Cookery Oevelopment (Art and Music)						
Share weekend news with peers. Participate in I See games. Encourage awareness of environmental noises in school. To locate places in school for example soft play. To be encouraged to get a sense of direction through games and mathematical positional language.	Tac pac Massage and interaction Sensory room Switch work Sensory stories Sensory art sessions Exploring materials Rebound Hydrotherapy Relaxation	To participate in soft play and swimming sessions. To join in with the following PE activities; Wake up shake up Boogie Beebies (dance) Sensory Circuits Use equipment appropriately to throw, pass, kick, hit, bounce and aim at a target. Interact with others appropriately in a game.	To develop turn taking skills. To improve communication skills. To develop physical skills. To develop creativity. To taste new food. To develop vocabulary linked to cookery. To follow instructions in a new environment.	To explore Minimalism Art. Look at Minimalist artists Develop physical skills. Explore different medias such as paint, chalks, crayons. To make choices and turn take. To become more independent. Scissor skills. Explore a range of instruments and their sounds. Vocabulary such as loud, quiet, fast, slow.		