

Literacy	Maths	Science Forces and Magnets	ICT	Personal and social Development
<p>Sensory stories linked to forces and magnets. Use available mark making resources to draw and colour words and pictures. Identify and encourage repeating rhyme Practise handwriting skills. Role play during sensory stories. Reacting to stories and facts about forces and magnets.</p>	<p>Counting skills. Read and write numbers. One to one correspondence. Use play dough mats as an enhancement to play. Sorting/categorising activities. Recording information. Comparing graphs and tables. Timing activities.</p>	<p>Exploring a range of objects and resources. Access to outdoor equipment – pushing and pulling on the swings. To use a switch to control different objects. Follow simple push/pull instructions. Outdoor classroom Reaching for preferred item. Listening to stories about forces. Sensory force and magnets activities.</p>	<p>To explore ICT programs To explore a variety of talking books To use a range of tools to explore talking books Using the internet to research forces and magnets. Mouse and keyboard skills. Using the keyboard to make music. iPad. Logging on and logging off the computer.</p>	<p>Working with each other. Sharing resources, taking turns. Playing games with our peers. Watching videos of ourselves. Playing with children from other classes. Participating in the wider school community. Attending the café in school. Understand friendships. Develop self- control in varying situations. Thinking and discussion on how to be a good friend.</p>

**Topic: Forces and Magnets
Autumn 2, Green 1**

History/ Geography	Sensory Activities	Physical Education and Development	Design Technology/ Cookery	Creativity (Art and Music)
<p>Share weekend news with peers. Participate in I See games. Encourage awareness of environmental noises in school. To continue to locate places in school. • To be encouraged to get a sense of direction through games and mathematical positional language. Investigate different</p>	<p>Tac pac Massage and interaction Sensory room Switch work Sensory stories Sensory art sessions Exploring materials Sensory Science OT equipment Rebound</p>	<p>To participate in soft play and swimming sessions. To join in with the following PE activities; Wake up shake up Sensory Circuit. Use equipment appropriately to throw, pass, kick, hit, bounce and aim at a target. Interact with others appropriately in a game.</p>	<p>To develop turn taking skills. To improve communication skills. To develop physical skills. To develop creativity. To taste new food. To follow a recipe. To follow simple instructions. To take turns.</p>	<p>To explore printing. Develop physical skills. Explore different medias such as paint, chalks, crayons and collage material linked to literacy story. To make choices and turn take. To become more independent. Hand printing Paper Mache Theme related painting.</p>

weather types. • Become aware of changes in physical environment.				Exploring different musical instruments.
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