

## Half termly skills curriculum plan. Yellow class - Louise Bruce. Spring 2. 2018

<u>Literacy</u>	<u>MATHS</u>	<u>SCIENCE</u>	<u>ICT</u>	<u>PSD</u>
<p>Reading to and responding to: texts by looking at characters, events and keywords.</p> <p>Suggested texts: We're going on a shark hunt, Commotion in the ocean, The Whale and the Snail, Welcome Home Bear. Topic related texts.</p> <p>Phonics: Letters and Sounds activities</p> <p>Library time and reading</p> <p>Hand writing/mark making/what's in the bag activities.</p> <p>Non Fiction: Labelling and matching animals and habitats. Information texts.</p>	<p>Number and Calculation: Counting and reading numbers, adding and doubling numbers.</p> <p>SSM: Money. Position and Direction.</p> <p>Data handling: Reading and creating tables and graphs.</p>	<p>Materials and their properties: <i>Eq 2.3c</i></p> <p>Experience sensory properties of materials. Explore the properties of different materials and how materials can be changed. Explore natural and man-made materials.</p> <p>Cooking – changing materials by heating and cooling.</p>	<p>On-going ICT targets.</p> <p>To explore ICT programmes.</p> <p>To use computer programs to work on a range of curriculum topics</p> <p>Developing ideas - Making and recording sounds</p> <p><i>Eq-2.2c.</i></p> <p>Control <i>Eq -(S)2c.</i></p>	<p><i>Eq-2.2b</i> Rules</p> <p>To understand how rules help us and how to follow rules.</p> <p>Make our own class rules and understand why they are important.</p> <p>Making choices, playing games by following the rules and turn taking.</p> <p>Personal targets</p>
<b>Topic – Habitats</b>				
<p><u>HUMANITIES</u> (RE, History, Geography)</p> <p>RE: <i>Eq – 2.5.4</i> How Easter is celebrated.</p> <p>Geography: Changing our school area <i>Eq – 2.10.</i></p> <p>Exploring the features of our local environment (school and surrounding area – park, pond etc) What changes can we make to improve the area.</p> <p>History: The local area <i>Eq2.13.</i></p>	<p><u>SENSORY ACTIVITIES</u></p> <p>Massage and interaction</p> <p>Sensory room</p> <p>Sensory music</p> <p>Sensory art sessions</p> <p>Sensory exploration/messy play</p>	<p><u>PHYSICAL EDUCATION AND DEVELOPMENT</u></p> <p>Net and wall games <i>Eq – 2.15</i></p> <p>Developing skills in: throwing, catching, bouncing, batting, control and coordination, and the effects of exercise on the body.</p> <p>Swimming targets</p> <p>Daily wake up shake up</p>	<p><u>DESIGN TECHNOLOGY</u></p> <p><i>Eq – 2.6.1</i> Shelters</p> <p>Design and make a home/shelter for different habitats (bird nest, bug hotel, umbrella, tent)</p> <p>Cooking – cake, toast, ice-cream</p>	<p><u>CREATIVITY</u> (Art and Music)</p> <p>Art: exploring different media to create pictures and models linked to the topic. Easter crafts</p> <p>Music: Rhymes and songs with repetition linked to topic.</p>

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