

**SUBJECT:** GCE A-Level Sociology

**YEAR:** 12 and 13

**HEAD OF DEPARTMENT:** Mr Mitchell

**HEAD OF DOMAIN:** Mrs Barker

**EXAM BOARD:** OCR

**SPECIFICATION LINK:** <https://www.ocr.org.uk/Images/170212-specification-accredited-a-level-gce-sociology.pdf>

### **Year 1 (AS-Level) - 3 components**

**1. Introducing Socialisation, Culture and Identity** - Students learn about the formation of culture; the process of socialisation and its role in forming identity. The themes of culture and socialisation are developed through the study of the Sociology of the Family.

**2. Researching and understanding social inequalities** – Students are introduced to a range of methods and sources of data as well as the factors influencing the design of sociological research and the relationship between theory and methods. This is applied to the context of social inequalities.

### **Year 2 (A-Level only)**

We go back through elements of the first year components upgrading knowledge from AS to A-Level. Students will explore further constructs within sociology such as Weberianism, Neo-Marxism and Postmodernism.

**3. Debates in Contemporary Society** – Contemporary and global debates are introduced through the topic of 'Globalisation and the digital social world.' Students will examine the development in digital forms of communication (e.g. social networking) in a global society. They will also focus on the social construction of crime and deviance and the ways in which crime is socially distributed, explained and reduced.

### **ASSESSMENT:**

**AS Assessment:** 2 papers (75 minutes each)

- **Paper 1:** 50% (topics 1-3)
- **Paper 2:** 50% (topics 4-6)

**A-Level Assessment** 3 Papers

- **Paper 1:** 30% 90 minutes
- **Paper 2:** 35% 2 hours 15 minutes
- **Paper 3:** 35% 2 hour 15 minutes

### **Links to Curriculum:**

This subject works well in combination with other subjects such as:

- Criminology
- Psychology

- Health and Social Care
- History
- English Literature
- Philosophy and Ethics.

**Resources:**

- Textbooks
- Folder
- Stationary